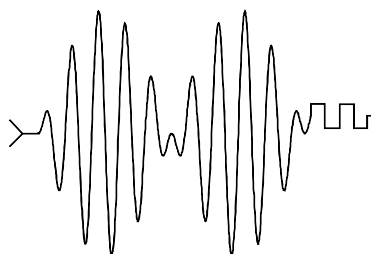


PCI4520/DM7520 Data Acquisition Driver for Windows 95/98/ME/NT4/2000/XP

Version 5.02

User's Manual

Real Time Devices USA, Inc.



rtdd®
USA

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Introduction

The PCI4520 and the DM7520 boards have the same functionality on a different form-factor. The PCI4520 board is a PCI bus board for desktop computers; the DM7520 board is a PCI bus board for *PC/104 Plus* computers.

There are also some minor differences between the PCI4520 and DM7520. In the hardware manual are detailed these differences and you can find a note for some driver functions.

The driver version 4.1 and above intended to use with all type of bus-master PCI data acquisition board of RTD (PCI4520/DM7520/DM7540).

In this manual stands the PCI4520 expression for all boards. The driver functions can be used for any board without modification.

The PCI4520 data acquisition board Windows 95/98/NT driver has been designed for programmers who write Windows-based application programs with using the RTD's PCI4520 board.

The driver provides an Application Programming Interface with a lot of function calls to perform all the data acquisition tasks of the board users.

The board driver is based on the BlueWater System's WinRT device driver kit.

There are example programs to demonstrate the various board features and the usage of the driver API. The example programs are written in Microsoft Visual C++ ver. 6.0.

Installation

Installation of the Driver and Example Programs

Before installing the driver and example program files, you need to install the PCI4520 board in your PC. Please follow the instructions of the manufacturer, how to install the board in a computer.

The PCI4520 board is a data acquisition board with PCI bus. The Windows 95/98 operating system and the Windows NT handle differently the plug and play features of a PCI board, so the installation of the driver is different.

Under the Windows 95/98, Millennium and Windows 2000 operating system after the first installation of the PCI4520 board the system detects the new board and asks for the driver for it. On the installation diskette 0 can be found the registry files to perform the first setup of the board.

Under Windows NT 4.0 you do not need the installation diskette 0.

On the installation diskette 1 you can find the **Setup.exe** program, which installs on your PC the PCI4520 board driver and example programs. The setup program automatically detects your operating system (Windows 95/98/ME/2000 or NT4.0) and installs the appropriate files on your PC.

After starting the setup, please follow the instructions on the screen to install the programs. You can select the directory where to install the files.

The setup also adds to the 'Start menu' under the 'Programs' folder of your Windows system the 'Real Time Devices USA' folder. It contains shortcuts to the example programs, the readme.txt file and the manuals in PDF on-line format.

The example programs will be installed in the target directory under the 'Examples' folder. This folder contains the example program sources for the PCI4520 board, and the project files for Microsoft Visual C++ users to rebuild the programs. The example programs are compiled with the Microsoft Visual C++ v. 6.0. In case of different version of Visual C is installed on your PC, you have to rebuild the executable files.

Uninstallation: you can uninstall the PCI4520 driver and example programs under the 'Control panel' with the 'Add/Remove Programs' tool.

The PCI4520 Board Driver

The RTD's PCI4520 board driver handles the hardware through the BlueWater's WinRT driver. The WinRT driver provides the low-level access to the board, and the RTD's PCI4520.DLL provides the device API for the programmers, and communicates with the hardware through the WinRT driver.

The RTD board drivers has multi-board feature. It means that it is possible to use more than one board in the system.

Each board requires a unique WinRT device to handle the hardware. The maximum number of devices is 32, on Windows 95 is 10.

Installing a second board in the system

It is possible to use more than one board in the system using the RTD's data acquisition board drivers. Please follow the next steps to install a multiboard – system:

- Install the first board with all the software and make sure that everything is working well.
- Place the second board in an empty PCI slot in the PC, and switch on the computer. If the operating system is Windows 95/98/ME or Windows 2000, then the system automatically recognizes the board and setups the registry.

In case of NT 4.0 the installation program will make the necessary registry settings. After the system startup start the installation program and answer 'YES' to the second board installation question. Restarting the system with the two-board example program is possible to test the working of both boards. Please note that during the second board installation the driver and example program files will be refreshed thus you need to save the important changes before starting the install.

Do not install a WinRT driven board between two similar RTD boards. The installation program and the two-board example program suppose that these boards will be installed one after the other, and they are using successive driver ID's.

Working with Other Boards Using the WinRT Driver

As you may have in your computer other RTD boards, which uses the WinRT driver, or a board from other manufacturer with WinRT, the RTD's installation program automatically detects the WinRT settings from the system registry file, and installs the appropriate (next) WinRT device. You can see an informational dialog box about this issue during the setup.

If the other board in your system, which uses the WinRT driver does not handle the situation when there is other WinRT-based application, install this board firstly, and then install the PCI4520/DM7520 which handles correctly this state.

The Driver API Functions

The resources on the PCI4520 board can be accessed from Windows through the driver API (Application Programming Interface) functions. The executable code of these functions is located in the PCI4520.DLL file.

To write applications using the API functions you must include the PCI4520.H header file, and link the program with the PCI4520.LIB import library file.
In the example programs, you can find examples on using the driver.

Using the Driver without the Windows GUI

This driver is based on the Win32 system, and can run only under Windows. However, the user, who is not familiar with the Windows Graphical User Interface, can use the driver API functions in Win32 console applications, which has an MS-DOS like text-mode interface.

In console applications is not necessary to use the Windows graphical environment, but all the driver's API functions are accessible.

The Microsoft Visual C++ compiler supports writing console applications.

Registry settings

The RTD board drivers are using different the next registry key settings in the different Windows systems:

Windows NT4.0:

```
HKEY_LOCAL_MACHINE
|
| -- System
|   |
|   | -- CurrentControlSet
|   |   |
|   |   | -- Services
|   |   |   |
|   |   |   | -- EventLog
|   |   |   |   |
|   |   |   |   | -- System
|   |   |   |   |   |
|   |   |   |   |   | -- WinRT
|   |   |   |   |   |   |
|   |   |   |   |   |   | -- event message file description
|   |   |   |   |
|   |   |   | -- WinRT
|   |   |   |   |
|   |   |   |   | -- driver start mode information
|   |   |   |   | -- WinRTdev0 (one per device with board parameters)
|   |   |   |   |   |
|   |   |   |   |   | -- Parameters
|   |   |   |   |   |   |
|   |   |   |   |   |   | -- Section0
|   |   |   |   |
|   |   |   | -- WinRTdev1
|   |   |   |   |
|   |   |   |   | -- Parameters
|   |   |   |   |   |
|   |   |   |   |   | -- Section0
```

Windows 95:

```
HKEY_LOCAL_MACHINE
| -- System
|   |
|   | -- CurrentControlSet
|   |   |
|   |   | -- Services
|   |   |   |
|   |   |   | -- Class
|   |   |   |   |
|   |   |   |   | -- WinRT
|   |   |   |   |   |
|   |   |   |   |   | -- 0000 (one per board with information about
|   |   |   |   |   |   | the driver VXD)
|   |   |   |   |   |
|   |   |   |   |   | -- 0001
|   |   |   |   |   |
|   |   |   |   |   | -- WinRTdev0 (one per device with board
|   |   |   |   |   |   | parameters)
|   |   |   |   |   |   |
|   |   |   |   |   |   | -- Parameters
|   |   |   |   |   |   |   |
|   |   |   |   |   |   |   | -- Section0
|   |   |   |   |   |   |   |
|   |   |   |   |   |   |   | -- WinRTdev1
|   |   |   |   |   |   |   |   |
|   |   |   |   |   |   |   |   | -- Parameters
|   |   |   |   |   |   |   |   |   |
|   |   |   |   |   |   |   |   |   | -- Section0
```

Windows 2000:

```
HKEY_LOCAL_MACHINE
|
| -- System
|   |
|   | -- CurrentControlSet
|   |   |
|   |   | -- Control
|   |   |   |
|   |   |   | -- Class
|   |   |   |   |
|   |   |   |   | -- {D695ED6A-630D-4D83-D8B-F1F0AC107AD0}
|   |   |   |   |
|   |   |   |   | -- 0000 (one per device with board parameters)
```

```
HKEY_LOCAL_MACHINE
|
| -- System
|   |
|   | -- CurrentControlSet
|   |   |
|   |   | -- Enum
|   |   |   |
|   |   |   | -- PCI
```

Windows 95 and ME:

```
HKEY_LOCAL_MACHINE
```

```
|  
|  -- Enum
```

```
HKEY_LOCAL_MACHINE
```

```
|  -- System  
|    -- CurrentControlSet  
|      -- Services  
|      -- Class  
|        -- WinRTDevices  
|          --0000(one per device with board parameters)
```

PCI4520 Features

Measurement Scenarios

Through selecting different options for A/D Conversion Trigger (SetConversionSelect4520), Burst Clock Start Trigger (SetBurstStart4520), Pacer Clock Start/Stop Trigger (SetPacerStart4520/SetPacerStop4520) and creating different Channel-Gain Tables, you have innumerable sampling scenarios. The following bullets try to enumerate only the most frequently used measurement setups.

❑ ***Single Conversion***

In this mode, a single channel is sampled whenever StartConversion4520 is called. The Channel Gain Latch (see WriteCGTLatch4520) specifies the channel to sample. This is the easiest scenario of all. It can be used in a variety of applications, such as sample every time a key is pressed on the keyboard, sample with each iteration of a loop, or watch the system clock and sample every five seconds.

❑ ***Multiple Conversions***

In this mode, conversions are continuously performed at the rate of the Pacer Clock, or other selected A/D Conversion Signal rate. The pacer clock can be internal or external. The maximum rate supported by the board is 1.25MHz. The Pacer Clock can be turned on and off using any of the start and stop triggering modes using the functions SetPacerStart4520 and SetPacerStop4520. If you use the internal pacer clock, you must program it to run at the desired rate (SetPacerClock4520).

This mode is ideal for filling arrays, acquiring data for a specified period, and taking a specified number of samples.

❑ ***Random Channel Scan***

In this mode, the Channel-Gain Table is incrementally scanned through, with each selected A/D Conversion Signal pulse starting a conversion at the channel and gain specified in the current table entry. Before starting a conversion sequence Channel Gain Table, you need to load the table with the desired data. Then make sure that the Channel-Gain Table is enabled by the function EnableCGT4520. This enables the A/D portion of the Channel Gain Table. If you are using the Digital Table as well, you must also enable this using the function EnableCGTDigital4520. Each rising edge of selected A/D Conversion Signal starts a conversion using the current Channel Gain data and then increments to the next position in the table. When the last entry is reached, the next pulse starts the table over again.

❑ ***Programmable Burst***

In this mode, a single trigger initiates a scan of the entire Channel-Gain Table. Before starting a burst of the Channel-Gain Table, you need to load the table with the desired data. Then enable the Channel-Gain Table by EnableCGT4520. This enables the A/D portion of the channel-gain table. If you are using the Digital Table as well, you must also call EnableCGTDigital4520.

Burst is used when you want one sample from a specified number of channels for each trigger. The burst trigger starts the Burst Clock and the Burst Clock initiates each conversion. At high speeds, the burst mode emulates simultaneous sampling of multiple input channels. For time critical simultaneous sampling applications, a simultaneous sample-and-hold board can be used (SS8 eight-channel boards are available from Real Time Devices).

❑ **Programmable Multi-Scan**

This mode - when the A/D Conversion Start Signal is the Burst Clock - lets you scan the Channel Gain Table after a Burst Clock Start Signal. When the Channel Gain Table is empty, the Burst Clock is stopped, and will wait for a new Start Signal.

Channel-Gain Circuitry

Channel-Gain Tables are traditionally for implementing random channel scan analog input on boards where a single A/D converter is multiplexed for 8, 16 or more analog input channels. PCI4520 features a more advanced *Channel-Gain Circuitry*, which actually provides synchronous Analog and Digital I/O.

The Channel-Gain Circuitry embeds a 1024x24 bit on-board memory (Channel Scan Memory), called *Channel-Gain Table* (CGT) for historical reasons. Every 24-bit row (entry) in a CGT is an instruction executed by the Channel-Gain circuitry. Execution happens at a programmable rate. Channel-Gain Latch (CGL), provided for easy, single channel analog input, can be perceived as a special, single row CGT for the following description. Unless explicitly indicated, explanation holds for the CGL, as well.

The table below pictures the format of a CGT entry:

| DO | Skip | D/A2 | D/A1 | Pause | Se/Diff | Range | NRSE | Gain | Channel |
|--------|-------|-------|-------|-------|---------|--------|-------|--------|---------|
| 8 bits | 1 bit | 1 bit | 1 bit | 1 bit | 1 bit | 2 bits | 1 bit | 3 bits | 4 bits |

Channel Analog Input Channel

Specifies the Analog Input channel to sample. Depending on your configuration you may have 8 differential channels (AIN1...AIN8), or 16 Single-Ended channels (AIN1...AIN16)

Gain Analog Input Gain

This field specifies the gain to apply to the input. Available choices are 1x, 2x, 4x, 8x, 16x, 32x, 64x, 128x. (The 64x and 128x gain are not available on the DM7520 board.)

Range Analog Input Range

Specifies one of the three supported input ranges: ± 5 Volts, ± 10 Volts or 0...10Volts.

Se/Diff Analog Input Type **NRSE Non-Referenced Single Ended Bit**

These two bits together determine the type of the analog input channel.

Ground Referenced Single-Ended (GRSE): Se/Diff=0, NRSE=0

This mode is suggested only for floating signal sources to avoid the ground loops. For this input type, the reference signal of Instrumentation Amplifier is the Analog Ground.

To configure a GRSE analog input, connect the high side of the input signal to the selected analog input channel (AIN1...AIN16), and connect the low side to any of the Analog Ground pins of the I/O connector. If you use the channels AIN9...AIN16, switch the appropriate SW1 and SW2 dips off. See Hardware Manual for more.

Non Referenced Single-Ended (NRSE): Se/Diff=0, NRSE=1

This mode can be used for grounded signal sources and for floating sources as well. For this input type, the reference signal of Instrumentation Amplifier is the AINSENSE signal. In the case of floating sources, an external resistor is needed to ground the AINSENSE signal.

To configure an NRSE analog input, connect the high side of the input signal to the selected analog input channel (AIN1...AIN16), and connect the low side to the AINSENSE pin of the I/O connector. If you use channels AIN9...AIN16, switch the appropriate SW1 and SW2 dips off. See Hardware Manual for more.

Differential (DIFF):

Se/Diff=1, NRSE=x

This mode can be useful when the shielding of the signal is important. In differential mode, you use two analog input channels of the board for an analog input. AIN_x and AIN_x+8, also referred to as AIN_x⁺ and AIN_x⁻, can be used in couple for a differential analog input. This way you may have up to 8 differential analog inputs. For this input type, the reference signal of Instrumentation Amplifier is the AIN⁻ signal.

To configure an NRSE analog input, connect the high side of the analog input to the selected analog input channel (AIN1+...AIN8+), and connect the low side to the corresponding AIN⁻ pin (AIN1-/AIN9...AIN8-/AIN16). See Hardware Manual for more.

Pause

Pause Bit

If this bit is set and pausing is enabled by the EnableCGTPause4520 function, execution of the Channel-Gain Table stops *after* executing this entry. Execution is resumed with the next CGT entry when the programmed Pacer Clock start trigger occurs.

EXAMPLE: Pause Bit can be used when you have two sequence of entries, each to be executed on a different event (trigger). Suppose that CGT is driven by the Pacer Clock, and the Pacer Clock is started on the External Trigger. The External Trigger comes from a device, whose pulses indicate two different events. Odd pulses indicate an event, on which you want to react by sampling AIN1 and AIN2, on even pulses you want to sample AIN3, AIN4 and AIN5. In this case, you would create a 5 entry CGT:

Entry #1: AIN1, Pause Bit = 0

Entry #2: AIN2, Pause Bit = 1

Entry #3: AIN3, Pause Bit = 0

Entry #4: AIN4, Pause Bit = 0

Entry #5: AIN5, Pause Bit = 1

In this case, the first pulse on the External Trigger line starts executing the CGT at the rate of the Pacer Clock. After executing the first two entries, execution stops and is waiting for the next External Trigger pulse. The second pulse resumes execution, and entries #3, #4 and #5 are executed at the rate of the Pacer Clock. Execution pauses again, after executing entry #5. A third External trigger pulse continues execution with entry #1, and so on.

NOTE: When the Channel-Gain Latch is used, or in burst mode, Pause Bit is ignored.

D/A1

D/A2

D/A Update Bits

These bits can be used to simultaneously update the D/A converter(s) with the sampling of the appropriate analog input channel. When a D/A Update Bit is set, a D/A update signal is generated when A/D conversion starts.

Skip

Skip Bit

When the Skip Bit is set, the entry is skipped, which means that the A/D conversion is performed but the resulting sample is not written into the A/D FIFO. This feature provides a way to sample multiple channels at different rates without saving unwanted data.

EXAMPLE: In this example, we want to sample AIN1 in every second and AIN4 in every three seconds. For this end, we must create CGT with six entries:

Entry #1: AIN1, Skip Bit = 0
Entry #2: AIN4, Skip Bit = 1
Entry #3: AIN1, Skip Bit = 0
Entry #4: AIN4, Skip Bit = 1
Entry #5: AIN1, Skip Bit = 0
Entry #6: AIN4, Skip Bit = 0

Next, we set the Pacer Clock to run at 2 Hz (0.5 seconds). This allows us to sample each channel once per second, the maximum sampling rate required by one of the channels (pacer clock rate = number of different channels sampled x fastest sample rate).

The first Pacer Clock pulse starts an A/D conversion according to the parameters set in the first entry of the Channel-Gain Table, and each successive clock pulse incrementally steps through the table entries. The first clock pulse takes a sample on AIN1. The second pulse looks at the second entry in the table and sees that the Skip Bit is set. Sample is taken, but is not stored in the FIFO. The third pulse takes a sample on AIN1 again, the fourth pulse skips the next entry, and the fifth pulse takes our third reading on AIN1. On the sixth pulse, the Skip Bit is disabled, AIN4 is sampled and sample is stored to the FIFO. Then the sequence starts over again with entry #1. Samples are not stored when they are not wanted, saving memory and eliminating the need to throw away unwanted data.

NOTE: When the Channel-Gain Latch is used, Skip Bit is ignored.

DO

8-Bit Digital Table

The digital portion of the Channel-Gain Table, also referred to as Digital Table, can be used to control input expansion boards such as the TMX32 Analog Input Expansion board. The expansion board is driven at the same speed as the A/D conversions are performed, with no software overhead.

EXAMPLE: Let us consider the following simple example on driving an analog input expansion board.

In this example, we have a TMX32 expansion board connected to AIN1 on the PCI4520. We have three signals to sample, one is connected to the first channel of the expansion board (EAIN1), the second is connected to the fourth channel of the expansion board (EAIN4) and the third is connected directly to AIN2 of the PCI4520.

We need to create the following Channel-Gain Table:

| | | | | |
|------------------------------|-----|-------|---------|------|
| Entry | #1: | AIN1, | gain=1, | DO=0 |
| Entry | #2: | AIN1, | gain=4, | DO=3 |
| Entry #3: AIN2, gain=1, DO=3 | | | | |

Execution, starting with entry #1, samples AIN1 and simultaneously outputs 0 on Digital Port 1. This will cause the expansion board to switch to EAIN1.

Entry #2 will sample AIN1, which is now connected to EAIN1, and simultaneously outputs 3 on Digital Port 1. As a result, the expansion board switches to EAIN4.

Next, entry #3 samples AIN2 and outputs 3 on Digital Port 1, which makes the expansion board to switch (again) to EAIN4.

When executing entry #1 again, AIN1 is sampled which is now connected to EAIN4, and so on.

To load the Channel-Gain Table you need to follow the steps below:

```
SetupCgtRow4520(&entry,0,GAIN1,AIN_BIP5,0,GND_SE,0,0,0,0);
WriteCGTAnalog4520(0,entry);           // entry#1, analog
WriteCGTDigital4520(0,0);               // entry#1, digital
SetupCgtRow4520(&entry,0,GAIN4,AIN_BIP5,0,GND_SE,0,0,0,0);
WriteCGTAnalog4520(0,entry);           // entry#2, analog
WriteCGTDigital4520(0,3);               // entry#2, digital
SetupCgtRow4520(&entry,1,GAIN1,AIN_BIP5,0,GND_SE,0,0,0,0);
WriteCGTAnalog4520(0,entry);           // entry#3, analog
WriteCGTDigital4520(0,3);               // entry#3, digital
EnableCGT4520(0,CSC_CGT);               // enable CGT (vs. CGL)
EnableCGTDigital4520(0,CSC_CGT);        // enable Digital Table
```

NOTE: If you only need to use the A/D part of the table, you do not have to program the Digital Table. However, if you only want to use the Digital part of the table, you must program the A/D part of the table.

NOTE: When the Channel-Gain Latch is used, Digital Table is ignored.

When using the Channel Gain Table, you should group your entries to maximize the throughput of your module. Low-level input signals and varying gains are likely to drop the throughput rate because low level inputs must drive out high level input residual signals. To maximize throughput:

- ❑ Keep channels configured for a certain range grouped together, even if they are out of sequence.
- ❑ Use external signal conditioning if you are performing high speed scanning of low level signals. This increases throughput and reduces noise.
- ❑ If you have room in the channel-gain table, you can make an entry twice to make sure that sufficient settling time has been allowed and an accurate reading has been taken. Set the skip bit for the first entry so that it is ignored.
- ❑ For best results, do not use the channel-gain table when measuring steady-state signals. Use the single convert mode to step through the channels.

Interrupts

PCI4520 features a Priority Interrupt Controller with interrupt-overrun protection.

Controller can receive interrupt request from up to 15 sources. These 15 sources cover the most important internal signals of the board plus 3 external signals (highest priority interrupt source comes first):

- ☐ A/D FIFO Write
Interrupt is generated when sample enters the A/D FIFO.
This interrupt can be used for reading and processing samples real-time.
- ☐ CGT Reset
Interrupt is generated when the Channel-Gain Table recycles execution to the first table entry.
This interrupt can be used for reading and processing a burst of samples from different channels real-time.
- ☐ CGT Pause
Interrupt is generated when Channel-Gain Table execution is paused waiting for a new trigger.
- ☐ About Counter Countdown Interrupt is generated when the About Counter counts down to zero. This interrupt can be used to detect (and react on) the end of sampling when doing Pre/Port Triggering.
- ☐ Delay Counter Countdown
Interrupt is generated when the Delay Counter counts down to zero.
This interrupt can be used to detect (and react on) the actual start of sampling when doing Pre/Port Triggering.
- ☐ A/D Sample Counter Countdown
- ☐ Interrupt is generated when the A/D Sample Counter counts down to zero.
This interrupt can be used to count more than 65535 samples by counting the turnovers of the Sample Counter.
D/A1 Update Counter Countdown
- ☐ D/A2 Update Counter Countdown
Interrupt is generated when the D/A1 or D/A2 Update Counter counts down to zero.
This interrupt can be used to count D/A conversions and do something on a timely basis, e.g., writing new data to the D/A FIFO.
- ☐ User Timer/Counter 1 Out
- ☐ User Timer/Counter 1 Out, inverted
- ☐ User Timer/Counter 2 Out
Interrupt is generated on the ticks of User T/C1 (i.e., when the counter counts down to zero).
This interrupt gives you a general-purpose means of measuring real time, frequency, or counting events. It is also intended to use for Pulse output generation.
- ☐ Digital Interrupt
Interrupt is generated when the Advanced Digital Trigger signals a Digital Interrupt.
This interrupt can be used to detect (and react on) certain patterns on Digital Input Port 0.
- ☐ External Interrupt
- ☐ Interrupt is generated on the rising edge of the External Interrupt pin of the I/O connector.
This interrupt is intended for exporting events from an external device.
External Trigger rising-edge
- ☐ External Trigger falling-edge
Interrupt is generated on a rising/falling edge of the External Trigger pin.
This interrupt is intended for the Gated Mode operation of the Pacer Clock.

Because of the several interrupt sources on the board, a Priority Interrupt Controller was built to assure even usage all of the interrupt sources.

When the Interrupt Controller receives an interrupt request, it transmits it to the PC Interrupt Controller (to the IRQ line, which is assigned to the board by the operating system).

In the Interrupt Service Routine, reading the Interrupt Status Register via a call to `GetITStatus4520`, you can identify the causing interrupt source. In this register, there is a single non-zero bit that indicates the signaling interrupt source. If more than one interrupt source generates an interrupt at the same time, this register will indicate the highest priority one. The lower priority request is queued and will appear after acknowledging the higher priority one.

After identifying the source, the interrupt can be serviced. After servicing, the request must be acknowledged by calling `ClearITMask4520`. Failing to do this makes the same interrupt reoccur repeatedly.

In normal operation, the next interrupt request comes later than acknowledging the current one. However, if the next interrupt comes before acknowledging the current one, i.e., interrupt overrun occurs, you must be aware of it. For this end, PCI4520 has an Interrupt Overrun Register. Reading this register (see `GetITOverrun4520`) after acknowledging the request enables you to determine a possible interrupt overflow.

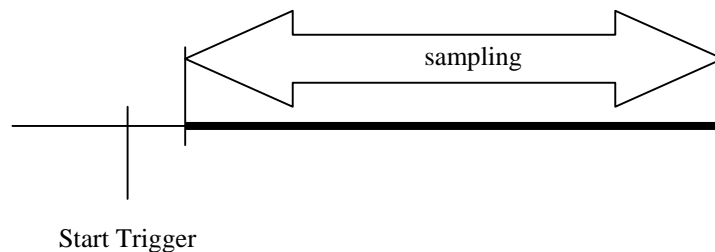
To service interrupts with the PCI4520 driver you do not have to deal with all these chores. Actually, when you install your interrupt handler, it is not a real Interrupt Service Routine, since you can not do that under Windows 95/98/NT. Your handler is an ordinary routine, which is called by the real Interrupt Service Routine implemented by the PCI4520 driver. The driver's Interrupt Service Routine schedules your interrupt handler for execution as a separate thread, acknowledges the interrupt to the board's interrupt controller and returns. After returning, the scheduled thread starts executing your interrupt handler.

Pre and Post Triggering

PCI4520 offers various triggers for pre/post (about) triggering. The triggering mechanism, built around the Pacer/Burst Clock circuitry, lets you implement various triggering schemes.

□ Pre-Triggering

Pre-triggering scheme enables you to start sampling with some delay after an event (trigger).



This scheme can be useful when you do not want the first couple of samples after the important event. This can be the case when you know that these samples are noisy or meaningless because of settling issues.

This scheme is realized by using the Delay Counter. Follow the steps below to set up for this scheme:

1. Set up the Pacer Clock to start delayed on the desired event.

```
SetPacerStart4520(hBoard, PCLK_START_D_xxx);
```

2. Initialize the Delay Counter for the required number of samples to wait (Delay Counter counts at the rate of the Pacer Clock).

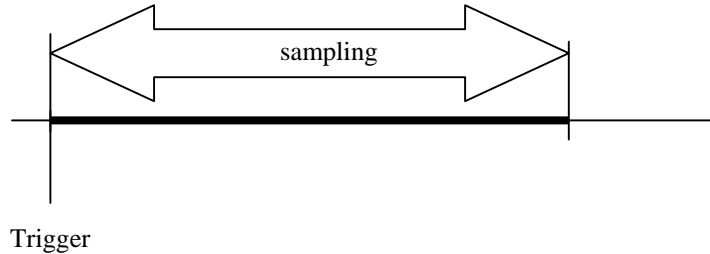
```
SetupDelayCounter4520(hBoard, samples);
```

3. Arm the Pacer Clock to be ready for receiving the start trigger.

```
StartPacer4520(hBoard);
```

□ **Post-Triggering**

Post-triggering scheme enables you to stop sampling with some delay after an event (trigger).



This scheme is for situations where you want to take a known number of samples after an important event.

This scheme is realized by using the About Counter. Follow the steps below to set up for this scheme:

1. Allocate a buffer, which is big enough to hold the desired number of samples (nsamples) after the event.
2. Set up the Pacer Clock to start on the desired event and to stop when About Counter counts down to zero.

```
SetPacerStart4520(hBoard, PCLK_START_SOFTWARE);
```

```
SetPacerStop4520(hBoard, PCLK_STOP_A_xxx);
```

3. Initialize the About Counter for the number of samples you want to be collected after your trigger event.

```
SetupAboutCounter4520(hBoard, nsamples, TRUE);
```

4. Set up a mechanism to copy samples from the A/D FIFO to your sample buffer. For example, install an interrupt handler to copy data by 512 samples:

```
SetupSampleCounter4520(hBoard, TC_ADC_SCNT,
                        ADC_SCNT_FIFO_WRITE,
                        512, M8254_RATE_GENERATOR);
```

```
InstallCallbackIRQHandler4520(hBoard, handler);
```

```
SetITMask4520(hBoard, IRQM_AD_SCNT);
```

5. Arm the Pacer Clock to be ready for receiving the start trigger.

```
StartPacer4520(hBoard);
```

When the trigger occurs, About Counter will start and sampling stops after nsamples. At this point, your sample buffer will contain the data you needed.

If you want to take more than 65,535 samples after the trigger, you also need to do the following:

3. Change About Counter setup to disable it stopping when it counts down to zero and install an interrupt handler on About Counter Countdown.

```
SetupAboutCounter4520(hBoard, nsamples, FALSE);
```

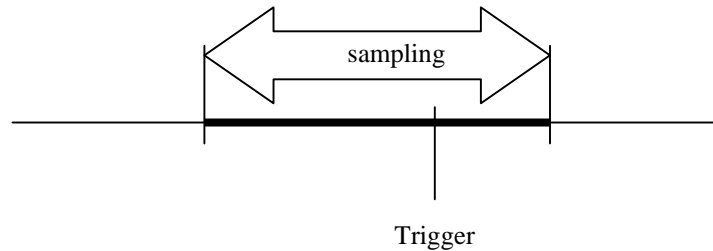
```
InstallCallbackIRQHandler4520(hBoard, handler);
```

6. In the About Counter interrupt handler, count the Countdowns and enable About Counter to stop when the required number of samples has been taken.

```
EnableAcntStop4520(hBoard, TRUE);
```

□ **About Triggering**

About-triggering scheme enables you to take samples around (before and after) an event (trigger). This is also called about triggering. This scheme is very frequently used to take samples around an important event.



This scheme is realized by using the About Counter. Follow the steps below to set up for this scheme:

1. Allocate a buffer, which is big enough to hold samples to take before the event (nsamples1) and after the event (nsamples2).
2. Set up the Pacer Clock to start from software, and to stop on the desired trigger event.

```
SetPacerStart4520(hBoard, PCLK_START_SOFTWARE);
```

```
SetPacerStop4520(hBoard, PCLK_STOP_A_XXX);
```

3. Initialize the About Counter for the number of samples you want to be collected after your trigger event.

```
SetupAboutCounter4520(hBoard, nsamples2, TRUE);
```

4. Set up a mechanism to copy samples from the A/D FIFO to your sample buffer. For example, install an interrupt handler to copy data by 512 samples:

```
SetupSampleCounter4520(hBoard, TC_ADC_SCNT,
                        ADC_SCNT_FIFO_WRITE,
                        512, M8254_RATE_GENERATOR);
```

```
InstallCallbackIRQHandler4520(hBoard, handler);
```

```
SetITMask4520(hBoard, IRQM_AD_SCNT);
```

5. Start the Pacer Clock.

```
StartPacer4520(hBoard);
```

When the trigger occurs, About Counter will start and sampling stops after nsamples2. At this point, your sample buffer's last nsamples1+nsamples2 elements will contain the data you needed.

If you want to take more than 65,535 samples after the trigger, you also need to do the following:

3. Change About Counter setup to disable it stopping when it counts down to zero and install an interrupt handler on About Counter Countdown.

```
SetupAboutCounter4520(hBoard, nsamples2, FALSE);
```

```
InstallCallbackIRQHandler4520(hBoard, handler);
```

6. In the About Counter interrupt handler, count the Countdowns and enable About Counter to stop when the required number of samples has been taken.

```
EnableAcntStop4520(hBoard, TRUE);
```

Advanced Digital Trigger

The bit-programmable Digital I/O Port 0 supports two *Advanced Digital Interrupt* modes. Port can be programmed to generate an interrupt when selected port lines match a programmed value (*match mode*) or when any of the selected lines changes (*event mode*). Mode is selected by the *SetDIO0CompareMode4520* function.

When Advanced Digital Interrupt modes enabled (see *EnableDIO0Irq4520*), digital lines are sampled at either at 8 MHz or at the rate of User Timer/Counter 1. Clock is selected by the *SetDIO0Clock4520* function. Only lines enabled in the Mask Register (set by *SetDIO0Mask4520*) take part in monitoring. With each clock pulse, the digital circuitry looks at the state of the next Port 0 bits. To provide noise rejection and prevent erroneous interrupt generation because of noise spikes on the digital lines, a change in the state of any bit must be seen for two edges of a clock pulse to be recognized by the circuit.

In *Event Mode*, the enabled Port 0 input lines are monitored for a change. When any of these lines change, an interrupt is generated and the input pattern is latched into the Compare Register. You can read the contents of this register with *GetDIO0CompareValue4520* to see which bit caused the interrupt to occur.

In *Match Mode*, the enabled Port 0 input lines are monitored for the value programmed in the Compare Register with *SetDIO0CompareValue4520* to occur. When lines match this value, an interrupt is generated.

When Advanced Digital Interrupt mode is not enabled (see *EnableDIO0Irq4520*), the Mask Register can be used to preserve a bit's state, regardless of the digital data written to Port 0. In addition, external data can be strobed into Port 0 by connecting a trigger pulse through the External Pacer Clock pin at the External I/O Connector. This data can be read from the Compare Register with *GetDIO0CompareValue4520*.

Synchron Bus

Synchron Bus (SyncBus, for short) is a three-line bus for synchronized multi-board operation.

A SyncBus line enables you to export/import signals to/from other boards. The other boards do not need to be PCI4520 or compatibles. Actually, you can use SyncBus for any purpose and from any place, which can make use of a digital signal.

A SyncBus line may have a single source and may have one or more users (including the source board). To configure a line you must select a signal (source) to put it on the line. To be more technical, consider the following exemplary situation.

EXAMPLE: You have 3 PCI4520 boards, A, B and C. You want board A's Pacer Clock signal to be the D/A Update signal on board B, and the Burst Clock start signal on board C. This case you would do the following steps on the three boards:

Board A

1. Set SyncBus line 0 source to Pacer Clock:

```
SetSbus0Source4520(hBoard, SBUS0_PCLK);
```
2. Enable SyncBus line 0:

```
EnableSbus04520(hBoard, TRUE);
```

Board B

Set D/A1 Update Source to SyncBus line 0:

```
SetDAC1Start4520(hBoard, DAC_START_SBUS0);
```

Board C

Set Burst Clock start trigger to SyncBus line 0:

```
SetBurstStart4520(hBoard, BCLK_START_SBUS0);
```

To deconstruct this buildup (remove the Pacer Clock signal from line 0), you would do the following steps on the three boards:

Board A

Disable SyncBus line 0.

```
EnableSbus04520(hBoard, FALSE);
```

Board B, C

Need to do nothing. D/A1 on board B, and Burst Clock on board C automatically seize to receive triggers on SyncBus line 0. Disable SyncBus line 0.

Data transfer with DMA

The PCI4520 board provides two independent DMA channel with various modes to perform fast data transfer from the board to the PC memory or from the PC memory to the board.

At the startup of the PC the PCI4520 driver allocates memory for DMA transfers. The default size of the DMA memory is 0x10000 bytes. To change this value do the following:

- change the **DMACommonBufferSize** value in the registry with the regedit.exe program and reboot the PC.

To setup the DMA transfer there are some driver calls to perform:

- **InstallDMA4520**: setup the driver's DMA handling, get information about the DMA buffer address and length.
- **SetupDMA4520**: setup the direction, transfer byte count, DMA mode and source.
- **StartDMA04520/ StartDMA14520**: start the DMA transfer.
- **DeInstallDMA4520**: remove the DMA handler routine.

There are three basic DMA modes, which can be combined together:

- **Normal mode**: the data transfer initiated with software command (StartDMA04520/ StartDMA14520). After this command the hardware transfers the data from the source to the destination memory area.
- **Demand mode**: the data transfer starts on a programmable hardware event. The data transfer must precede a StartDMA04520/ StartDMA14520 command.
- **Chaining mode**: in this mode the DMA works under the control of chained descriptor blocks. Each descriptor block contains the DMA transfer direction, source and destination address, byte count and the address of the next descriptor block. The DMA continues to work until it reads an end of chain bit in the last descriptor block. This mode is useful to perform DMA transfers with different directions or transfer data from various addresses.

In the example programs can be found examples on normal, demand and chaining mode DMA transfers with different directions.

Driver API Function Groups

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McBSPADControl4520
McBSPDACControl4520

Alphabetical Driver API Functions Reference

AbortDMA04520
AbortDMA14520

Syntax

```
void AbortDMA04520 ( RTDHANDLE hBoard );
```

Description

Aborts (stops) the current DMA data transfer.

Parameters

hBoard: device handle

ClearADFIFO4520

Syntax

```
void ClearADFIFO4520 (RTDHANDLE hBoard);
```

Description

Dispose all samples from the A/D FIFO.

NOTE: Reading from an empty FIFO (e.g., with ReadADDData4520, ReadADDDataWithMarker4520) results in deterministic data.

Parameters

hBoard: device handle

ClearAllIO4520

Syntax

```
void ClearAllIO4520 (RTDHANDLE hBoard);
```

Description

Software reset of the board.

Parameters

hBoard: device handle

ClearCGT4520

Syntax

```
void ClearCGT4520 (RTDHANDLE hBoard);
```

Description

Clear A/D Channel-Gain Table.

This function removes all entries from the CGT. Use this function before reprogramming the CGT. This is the only way to remove entries from the CGT. There is no way to insert /remove a single CGT entry or change it in place.

NOTE: This function clears the Digital part of the CGT.

Parameters

hBoard: device handle

See Also

Channel-Gain Circuitry

ClearDAC1FIFO4520

ClearDAC2FIFO4520

Syntax

```
void ClearDAC1FIFO4520 (RTDHANDLE hBoard);  
void ClearDAC2FIFO4520 (RTDHANDLE hBoard);
```

Description

Remove all data from D/A1 or D/A FIFO.

This function sets the update and the write pointer of the FIFO to the beginning of the FIFO. This means that the FIFO is ready to be filled with new data.

NOTE: Updating a D/A Converter (e.g., with UpdateDAC14520 ,UpdateDAC24520, UpdateAllDAC4520) when its FIFO is empty has no effect.

Parameters

hBoard: device handle

ClearDinFifo4520

Syntax

```
void ClearDinFifo4520 (RTDHANDLE hBoard);
```

Description

Remove all samples from the High Speed Digital Input FIFO.

NOTE: Reading from an empty FIFO (e.g., with ReadDinFifo4520) results in undeterministic data.

Parameters

hBoard: device handle

ClearDIO4520

Syntax

```
void ClearDIO4520 (RTDHANDLE hBoard);
```

Description

Reset the Digital I/O chip.

It programs all I/O lines for input and programs the Advanced Digital Trigger for Event Mode.

NOTE: It does not clear a pending interrupt. You must make a call to ClearDIO0IrqStatus4520 explicitly.

Parameters

hBoard: device handle

ClearDIO0IrqStatus4520

Syntax

```
void ClearDIO0IrqStatus4520 (RTDHANDLE hBoard);
```

Description

Clears the Digital IRQ status flag. You must acknowledge Digital Interrupts by calling this function. Failing to do this, no more Digital Interrupts will be generated by the Digital I/O chip.

Parameters

hBoard: device handle

See Also

Advanced Digital Trigger

ClearITMask4520

Syntax

```
void ClearITMask4520 (RTDHANDLE hBoard, uint16 mask);
```

Description

Acknowledge interrupts from the specified interrupt sources.

NOTE: Usually there is no need to call this function, because it is automatically called when you install an interrupt handler. However, if you do not install a handler for an interrupt source, but interrupts are enabled from that source (see SetITMask4520), you may need this function to acknowledge interrupts.

Parameters

hBoard: device handle

mask: mask of interrupt sources for which to acknowledge interrupts:

| | |
|-----|---------------------------------------|
| D0 | (0x0001) ADC FIFO Write |
| D1 | (0x0002) Reset CGT |
| D2 | (0x0004) reserved |
| D3 | (0x0008) Pause CGT |
| D4 | (0x0010) About counter out |
| D5 | (0x0020) Delay counter out |
| D6 | (0x0040) ADC Sample Counter |
| D7 | (0x0080) DAC1 Update Counter |
| D8 | (0x0100) DAC2 Update Counter |
| D9 | (0x0200) User TC1 out |
| D10 | (0x0400) User TC1 out, inverted |
| D11 | (0x0800) User TC2 out |
| D12 | (0x1000) Digital Interrupt |
| D13 | (0x2000) External Interrupt |
| D14 | (0x4000) External Trigger rising-edge |

ClearITOverrun4520

Syntax

```
void ClearITOverrun4520 (RTDHANDLE hBoard);
```

Description

Clear Interrupt Overrun Register.

The Interrupt Overrun Register is for detecting interrupt overrun conditions. If an interrupt occurs from a source and another interrupt occurs from that source before the first interrupt is acknowledged, the appropriate bit in the Interrupt Overrun Register goes to 1 indicating overrun.

NOTE: This function is automatically called on every interrupt if you install an interrupt handler.

Parameters

hBoard: device handle

CloseBoard4520

Syntax

```
BOOL CloseBoard4520 (RTDHANDLE hBoard, LPSTR szBuf);
```

Description

This routine is used to close a board.

Call this function when you finished to use a board. CloseBoard4520 releases no longer needed system resources and the PCI4520 itself and makes them available for other applications.

NOTE: After closing a board, no driver functions may be called but OpenBoard4520.

Parameters

hBoard: device handle.

szBuf: Message buffer to return error message if any error occurs during closing the board.

Return Value

TRUE Board is closed successfully.
 FALSE There was an error while closing the board.
 See GetErrorStatus4520 for the error occurred.

DACClockFreeRun4520

Syntax

```
void DACClockFreeRun4520(RTDHANDLE hBoard, BOOL runmode);
```

Description

DAC Clock Run Mode selection.

On power-up the board starts with free running DAC clock. For the start/stop mode which is used with the one-cycle generation program, the run mode should be set to start/stop mode.

NOTE: This function works only on DM7520 with EPLD version 11 or greater.

Parameters

| | |
|----------|--------------------------------------------------------------------|
| hBoard: | device handle |
| runmode: | TRUE = free run mode (power-up default) FALSE = start/stop mode |

DACClockStartSelect4520

Syntax

```
void DACClockStartSelect4520(RTDHANDLE hBoard, uint16 data);
```

Description

DAC Clock Start Select.

NOTE: This function works only on DM7520 with EPLD version 9 or greater.

Parameters

| | |
|---------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| data : | 0x0 = Software Pacer Start (RD_LAS0+028h) 0x1 = External Trigger 0x2 = Digital Interrupt 0x3 = User TC2 out 0x4 = SyncBus 0 0x5 = SyncBus 1 0x6 = SyncBus 2 0x7 = Software D/A Clock Start (RD_LAS0+0ch) |

DACClockStopSelect4520

Syntax

```
void DACClockStopSelect4520(RTDHANDLE hBoard, uint16 data);
```

Description

DAC Clock Stop Select.

NOTE: This function works only on DM7520 with EPLD version 9 or greater.

Parameters

hBoard: device handle
data :
0x0 = Software Pacer Stop (WR_LAS0+028h)
0x1 = External Trigger
0x2 = Digital Interrupt
0x3 = User TC2 out
0x4 = SyncBus 0
0x5 = SyncBus 1
0x6 = SyncBus 2
0x7 = Software D/A Clock Stop (WR_LAS0+0ch)
0x8 = D/A1 update counter
0x9 = D/A2 update counter

DeInstallDMA4520

Syntax

```
BOOL DeInstallDMA4520(RTDHANDLE hBoard, int dma_channel );
```

Description

This routine is used to remove the DMA handler.

Parameters

hBoard: device handle
dma_channel: DMA channel number (0/1)

Return Value

TRUE Board is closed successfully.
FALSE There was an error while closing the board.
See GetErrorStatus4520 for the error occurred.

EnableAcntStop4520

Syntax

```
void EnableAcntStop4520 (RTDHANDLE hBoard, uint16 enable);
```

Description

Enable/disable About Counter to stop when it counts down to zero. Default setting is enabled. The About Counter is a 16-bit down counter that stops or reloads the initial count value after counting down to zero. The About Counter, counting at the rate of the Pacer Clock, can be used to count samples. When About Counter stop enabled, the counter stops when it counts down to zero. If you disable About Counter Stop, the counter keeps reloading the initial counter value when it reaches zero. In both cases, you may program the board to generate an interrupt. When stop disabled, you can install your own interrupt handler for the About Counter countdown event and keep track of the turnovers. Use this mode to extend the counting capability highest number than 65535. In the interrupt handler, when the counter counted the desired number of samples, you have to reprogram the counter to the fractional number of samples and enable Sample Counter stop.

Example

Suppose you want to count 500,000 samples with the About Counter. In this case first you load the initial count of 65,535, disable About Counter stop and install an interrupt handler for About Counter Count-Down. In the interrupt handler, you maintain a counter for the turnovers. After $500,000/65,535 = 7$, you load the fractional count $500,000 - 7*65,535 = 41,255$ and enable About Counter stop.

Parameters

| | |
|---------|-------------------|
| hBoard: | device handle |
| enable: | 0 = Stop enabled |
| | 1 = Stop disabled |

EnableCGT4520

Syntax

```
void EnableCGT4520 (RTDHANDLE hBoard, uint16 enable);
```

Description

Select Channel Gain Table or Channel-Gain Latch to use for A/D sampling.

Parameters

| | |
|---------|---------------------------------------------------------|
| hBoard: | device handle |
| enable: | CSC_LATCH (0) |
| | Channel Gain Table disabled Channel Gain Latch enabled. |
| | CSC_CGT (1) |
| | Channel Gain Table enabled Channel Gain Latch disabled. |

See Also

Channel-Gain Circuitry, EnableCGTDigital4520.

EnableCGTDigital4520

Syntax

```
void EnableCGTDigital4520 (RTDHANDLE hBoard, uint16 enable);
```

Description

Enable/disable Digital Table.

NOTE: This function has no effect if you use the Channel-Gain Latch.

Parameters

| | |
|---------|---------------------------------------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| enable: | FALSE (0) Digital Table disabled, Digital I/O P1 port enabled. TRUE (1) Digital Table enabled, Digital I/O P1 port disabled. |

See Also

Channel-Gain Circuitry, EnableCGT4520

EnableCGTPause4520

Syntax

```
void EnableCGTPause4520 (RTDHANDLE hBoard, uint16 enable);
```

Description

Enable/disable using the Channel-Gain Table Pause Bit.

NOTE: Set the Pause Bit if you want to stop an entry in the table and wait for the next trigger. In burst mode, the pause bit is ignored.

Parameters

| | |
|---------|----------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| enable: | FALSE (0) Disable interpreting CGT Pause Bit. TRUE (1) Enable interpreting CGT Pause Bit. |

See Also

Channel-Gain Circuitry

EnableDIO0Irq4520

Syntax

```
void EnableDIO0Irq4520 (RTDHANDLE hBoard, BOOL enable);
```


Description

Enable/disable Bit Programmable Digital I/O to generate interrupts.

Parameters

| | | |
|---------|---------------|---------|
| hBoard: | device handle | |
| enable: | FALSE (0) | disable |
| | TRUE (1) | enable |

See Also

Advanced Digital Trigger

EnableSbus04520
EnableSbus14520
EnableSbus24520

Syntax

```
void EnableSbus04520 (RTDHANDLE hBoard, uint16 enable);  
void EnableSbus14520 (RTDHANDLE hBoard, uint16 enable);  
void EnableSbus24520 (RTDHANDLE hBoard, uint16 enable);
```

Description

Enable Synchron Bus line 0/1/2.

This function enables the programmed Synchron Bus source to appear on the line. Calling it with enable=FALSE has the effect of removing the signal from the line.

NOTE: A Synchron Bus line may be enabled on one board only.

Parameters

| | | |
|---------|---------------|--|
| hBoard: | device handle | |
| enable: | 0x0 = enable | |
| | 0x1 = disable | |

See Also

Synchron Bus.

Get8254Count4520

Syntax

```
uint16 Get8254Count4520 (RTDHANDLE hBoard, int counter);
```

Description

Read current counter value of the 8254 Timer/Counter.

Parameters

hBoard: device handle
counter: One of the 16-bit timer/counters of the board.
Use TC_XXXX for argument 'counter'.

Return Value

Current counter value of the 8254 Timer/Counter.

Get8254Mode4520

Syntax

```
uint8 Get8254Mode4520 (RTDHANDLE hBoard, int counter);
```

Description

Read back programmed operation mode of a 8254 Timer/Counter.

Parameters

hBoard: device handle
counter: One of the 16-bit timer/counters of the board.
Use TC_XXXX for argument 'counter'.

Return Value

Current operation mode of the 8254 Timer/Counter.

Get8254Status4520

Syntax

```
uint8 Get8254Status4520 (RTDHANDLE hBoard, int counter);
```

Description

Read status of a 8254 Timer/Counter.

Parameters

hBoard: device handle
counter: One of the 16-bit timer/counters of the board.

Use TC_XXXX for argument 'counter'.

Return Value

Current status of the 8254 Timer/Counter.

GetAcntCount4520

Syntax

```
uint16 GetAcntCount4520 ( RTDHANDLE hBoard );
```

Description

Read the About Counter value.

Parameters

hBoard: device handle

Return Value

The current about counter value.

GetAdcntCount4520

Syntax

```
uint16 GetAdcntCount4520 ( RTDHANDLE hBoard );
```

Description

Read the A/D Sample Counter value.

Parameters

hBoard: device handle

Return Value

The current A/D sample counter value.

GetDACDivisor4520

Syntax

```
UInt32 GetDACDivisor4520 (RTDHANDLE hBoard);
```

Description

Read the 16 bit wide DAC clock value. (PCI4520)

Read the 24 bit wide DAC clock value. (DM7520)

Parameters

hBoard: device handle

Return Value

The actual DAC clock value.

GetDIO0Clock4520

Syntax

```
uint8 GetDIO0Clock4520 (RTDHANDLE hBoard);
```

Description

Read Clock set for the bit programmable Digital I/O (port 0).

Parameters

hBoard: device handle

Return Value

0 - 8 MHz On-board Oscillator
1 - User TC Counter 1

GetDIO0CompareMode4520

Syntax

```
uint8 GetDIO0CompareMode4520 (RTDHANDLE hBoard);
```

Description

Read port 0 compare mode.

Parameters

hBoard: device handle

Return Value

0 - Event Mode
1 - Match Mode

GetDIO0CompareValue4520

Syntax

```
uint8 GetDIO0CompareValue4520 (RTDHANDLE hBoard);
```

Description

Read pattern of Port 0 I/O lines for Digital Interrupt generation.

Parameters

hBoard: device handle

Return Value

pattern

GetDIO0Direction4520

Syntax

```
uint8 GetDIO0Direction4520 (RTDHANDLE hBoard);
```

Description

Return programmed Digital I/O Port 0 line directions.

Parameters

hBoard: device handle

Return Value

8-bit direction mask:

Bit = 0 – line is programmed for input

Bit = 1 – line is programmed for output

GetDIO0Mask4520

Syntax

```
uint8 GetDIO0Mask4520 (RTDHANDLE hBoard);
```

Description

Return Digital Interrupt mask for Port 0 I/O lines.

Parameters

hBoard: device handle

Return Value

8-bit interrupt mask:

Bit = 0 - line is disabled to take part in Digital Interrupt generation

Bit = 1 - line is enabled to take part in Digital Interrupt generation

See Also

Advanced Digital Trigger

GetDIO1Direction4520

Syntax

```
uint8 GetDIO1Direction4520 (RTDHANDLE hBoard);
```

Description

Return Digital I/O Port 1 direction.

Parameters

hBoard: device handle

Return Value

| | |
|----------|-----------------|
| Bit 0 | port direction |
| | 0 input |
| | 1 output |
| Bit 1..7 | 0 |

GetDIOStatus4520

Syntax

```
uint8 GetDIOStatus4520 (RTDHANDLE hBoard);
```

Description

Read Digital I/O status.

Parameters

hBoard: device handle

Return Value

| | |
|--------|--------------------------------------------------------------------------|
| D0..D1 | register opened for programming |
| D2 | Port 1 direction (0 - input, 1 - output) |
| D3 | Digital IRQ Mode (0 - Event, 1 - Match) |
| D4 | Digital IRQ Enable (0 - disabled, 1 - enabled) |
| D5 | Digital Sample Clock Select (0 - 8MHz oscillator, 1 - User TC Counter 1) |
| D6 | Digital IRQ Status (0 - no IRQ, 1 - IRQ) |
| D7 | Strobe Status |

See Also

Advanced Digital Trigger

GetDMA0Status4520

GetDMA1Status4520

Syntax

```
uint8 GetDMA0Status4520 ( RTDHANDLE hBoard );  
uint8 GetDMA1Status4520 ( RTDHANDLE hBoard );
```

Description

Read DMA status register.

Parameters

hBoard: device handle

Return Value

Value of status register (DMA channel 0/1 command/status register).

GetDMADoneChannel4520

Syntax

```
unsigned char GetDMADoneChannel4520(RTDHANDLE hBoard);
```

Description

This routine is used to get which DMA channel generated the DMA done interrupt.
(See the wiodma example program how to use this function.)

Parameters

hBoard: device handle

Return Value

1 if DMA channel 0 done
2 if DMA channel 1 done
3 if DMA channel 0 and DMA channel 1 done

GetErrorStatus4520

Syntax

```
BOOL GetErrorStatus4520 (RTDHANDLE hBoard, LONG *ErrorCode);
```

Description

Return last error code for a given board and clears the internal error status variable (i.e., a second call to this function will return FALSE, indicating no error).

Parameters

hBoard: device handle
ErrorCode: pointer to a location to return the error code.

Return Value

TRUE If there is an error.
FALSE If there is no error.

GetFifoStatus4520

Syntax

```
uint16 GetFifoStatus4520 (RTDHANDLE hBoard);
```

Description

Return the status of all board FIFO buffers.

Parameters

hBoard: device handle

Return Value

Bit 0 (0x0001) DAC1 FIFO not empty
Bit 1 (0x0002) DAC1 FIFO not half empty
Bit 2 (0x0004) DAC1 FIFO not full
Bit 3 (0x0008) 0 (reserved)
Bit 4 (0x0010) DAC2 FIFO not empty
Bit 5 (0x0020) DAC2 FIFO not half empty
Bit 6 (0x0040) DAC2 FIFO not full
Bit 7 (0x0080) 0 (reserved)
Bit 8 (0x0100) ADC FIFO not empty
Bit 9 (0x0200) ADC FIFO not half empty
Bit 10 (0x0400) ADC FIFO not full
Bit 11 (0x0800) 0 (reserved)
Bit 12 (0x1000) DIN FIFO not empty
Bit 13 (0x2000) DIN FIFO not half empty
Bit 14 (0x4000) DIN FIFO not full
Bit 15 (0x8000) 0 (reserved)
See FS_XXXX symbolic constants.

GetITStatus4520

Syntax

```
uint16 GetITStatus4520 (RTDHANDLE hBoard);
```

Description

Read Interrupt Status Register.

Parameters

hBoard: device handle

Return Value

Return a mask of interrupt sources which have a pending interrupt request (bit = 0-inactive, bit = 1-active):

| | |
|--------|----------------------------------------|
| Bit 0 | (0x0001) ADC FIFO Write |
| Bit 1 | (0x0002) Reset CGT |
| Bit 2 | (0x0004) reserved |
| Bit 3 | (0x0008) Pause CGT |
| Bit 4 | (0x0010) ADC FIFO half-full |
| Bit 5 | (0x0020) ADC FIFO full |
| Bit 6 | (0x0040) ADC Sample Counter |
| Bit 7 | (0x0080) DAC1 Update Counter |
| Bit 8 | (0x0100) DAC2 Update Counter |
| Bit 9 | (0x0200) User TC1 out |
| Bit 10 | (0x0400) User TC1 out, inverted |
| Bit 11 | (0x0800) User TC2 out |
| Bit 12 | (0x1000) Digital Interrupt |
| Bit 13 | (0x2000) External Interrupt |
| Bit 14 | (0x4000) External Trigger rising-edge |
| Bit 15 | (0x8000) External Trigger falling-edge |

GetTimerStatus4520

Syntax

```
uint16 GetTimerStatus4520 (RTDHANDLE hBoard);
```

Description

Read Timer Counters Status.

Parameters

hBoard: device handle

Return Value

| | |
|-------|--------------------------------------------------------------------------------------|
| Bit 0 | Pacer Clock Gate status: 0 – clock is gated (not running) 1 – clock is running |
| Bit 1 | Burst Clock Gate status: 0 – clock is gated (not running) 1 – clock is running |
| Bit 2 | Pacer Clock Delayed Start Trigger status: 0 - delay over 1 - delay in progress |

Bit 3 Pacer Clock About Trigger status:
 0 – completed
 1 – in progress
Bit 4 Pacer Clock Shutdown Flag status:
 0 - Pacer Clock can be start triggered only by Software Pacer Start Command
 1 - Pacer Clock can be start triggered
See TS_XXXX symbolic constants.

InitBoard4520

Syntax

```
void InitBoard4520 (RTDHANDLE hBoard);
```

Description

Resets the board to power up defaults and clears all FIFO buffers and the CGT.

NOTE: It is a good practice to call this function after opening a board for use.

Parameters

hBoard: device handle

InstallCallbackIRQHandler4520

Syntax

```
void InstallCallbackIRQHandler4520 (RTDHANDLE hBoard,
                                     isr_t handler);
```

Description

This function installs interrupt handler function.

NOTE: The handler parameter is not a real interrupt handler. It is a callback function that is scheduled for execution by the interrupt service routine. Your handler function will run in a separate thread after the completion of the interrupt service routine.

Parameters

hBoard: device handle
isrT handler: user callback function

InstallDMA4520

Syntax

```
BOOL InstallDMA4520(RTDHANDLE hBoard, DMASetup4520 *dmasetup,
                    BOOL fill, UCHAR fill_byte, int dma_channel );
```

Description

This routine is used to install DMA handler. It must be called before any DMA operations.

NOTE: Call **DeInstallDMA4520** after finishing DMA operation.

Parameters

hBoard: device handle
dmasetup: structure to return parameters to caller

fill: TRUE if buffer fill is necessary
fill_byte: DMA buffer filler
dma_channel: DMA channel index (0/1)

Return Value

TRUE If there is no error.
FALSE If there is an error.

IsADFifoEmpty4520

Syntax

```
BOOL IsADFifoEmpty4520 (RTDHANDLE hBoard);
```

Description

This routine checks to see if the A/D FIFO is empty.

Parameters

hBoard: device handle

Return Value

TRUE (non-zero) if the A/D FIFO is empty.

IsADFifoFull4520

Syntax

```
BOOL IsADFifoFull4520 (RTDHANDLE hBoard);
```

Description

This routine checks to see if the A/D FIFO is full.

Parameters

hBoard: device handle

Return Value

TRUE (non-zero) if the A/D FIFO is full.

IsADFifoHalfFull4520

Syntax

```
BOOL IsADFifoHalfFull4520 (RTDHANDLE hBoard);
```

Description

This routine checks to see if the A/D FIFO is half-full.

Parameters

hBoard: device handle

Return Value

TRUE (non-zero) if the A/D FIFO is half-full.

IsBusMaster4520

Syntax

```
BOOL IsBusMaster4520 (RTDHANDLE hBoard);
```

Description

This routine checks the target/bus-master jumper setting on the board. The function is useful to detect the board mode and disable to run the DMA related functions.

Parameters

hBoard: device handle

Return Value

TRUE if the board is jumpered as bus-master device.
FALSE if the board is jumpered as target device.

IsDAC1FifoEmpty4520

Syntax

```
BOOL IsDAC1FifoEmpty4520 (RTDHANDLE hBoard);
```

Description

This routine checks to see if the DAC1 FIFO is empty.

Parameters

hBoard: device handle

Return Value

TRUE (non-zero) if the DAC1 FIFO is empty.

IsDAC1FifoFull4520

Syntax

```
BOOL IsDAC1FifoFull4520 (RTDHANDLE hBoard);
```

Description

This routine checks to see if the DAC1 FIFO is full.

Parameters

hBoard: device handle

Return Value

TRUE (non-zero) if the DAC1 FIFO is full.

IsDAC1FifoHalfFull4520

Syntax

```
BOOL IsDAC1FifoHalfFull4520 (RTDHANDLE hBoard);
```

Description

This routine checks to see if the DAC1 FIFO is half full.

Parameters

hBoard: device handle

Return Value

TRUE (non-zero) if the DAC1 FIFO is half full.

IsDAC2FifoEmpty4520

Syntax

```
BOOL IsDAC2FifoEmpty4520 (RTDHANDLE hBoard);
```

Description

This routine checks to see if the DAC2 FIFO is empty.

Parameters

hBoard: device handle

Return Value

TRUE (non-zero) if the DAC2 FIFO is empty.

IsDAC2FifoFull4520

Syntax

```
BOOL IsDAC2FifoFull4520 (RTDHANDLE hBoard);
```

Description

This routine checks to see if the DAC2 FIFO is full.

Parameters

hBoard: device handle

Return Value

TRUE (non-zero) if the DAC2 FIFO is full.

IsDAC2FifoHalfFull4520

Syntax

```
BOOL IsDAC2FifoHalfFull4520 (RTDHANDLE hBoard);
```

Description

This routine checks to see if the DAC2 FIFO is half full.

Parameters

hBoard: device handle

Return Value

TRUE (non-zero) if the DAC2 FIFO is half full.

IsDINFifoEmpty4520

Syntax

```
BOOL IsDINFifoEmpty4520 (RTDHANDLE hBoard);
```

Description

This routine checks to see if the High Speed Digital Input FIFO is empty.

Parameters

hBoard: device handle

Return Value

TRUE (non-zero) if the High Speed Digital Input FIFO is empty.

IsDINFifoFull4520

Syntax

```
BOOL IsDINFifoFull4520 (RTDHANDLE hBoard);
```

Description

This routine checks to see if the High Speed Digital Input FIFO is full.

Parameters

hBoard: device handle

Return Value

TRUE (non-zero) if the High Speed Digital Input FIFO is full.

IsDINFifoHalfFull4520

Syntax

```
BOOL IsDINFifoHalfFull4520 (RTDHANDLE hBoard);
```

Description

This routine checks to see if the High Speed Digital Input FIFO is half full.

Parameters

hBoard: device handle

Return Value

TRUE (non-zero) if the High Speed Digital Input FIFO is half full.

IsDMA0Done4520 IsDMA1Done4520

Syntax

```
BOOL IsDMA0Done4520 ( RTDHANDLE hBoard );  
BOOL IsDMA1Done4520 ( RTDHANDLE hBoard );
```

Description

Read DMA done status bit and return TRUE if done.

Parameters

hBoard: device handle

Return Value

TRUE if DMA done bit is 1 (the DMA data transfer is complete).
FALSE if DMA data transfer is not complete.

LoadAcnt4520

Syntax

```
void LoadAcnt4520 (RTDHANDLE hBoard, uint16 divisor);
```

Description

Load A/D About Counter divisor.

Parameters

hBoard: device handle
divisor: divisor value

LoadAdcnt4520

Syntax

```
void LoadAdcnt4520 (RTDHANDLE hBoard);
```

Description

Load A/D Sample Counter divisor.

After setting the A/D Sample Counter divisor, call this function to properly load the divisor.

NOTE: The output of the A/D sample counter can be an interrupt source, so at the end of the count-down process an interrupt may be generated.

Parameters

hBoard: device handle

LoadDAC14520
LoadDAC24520

Syntax

```
void LoadDAC14520 (RTDHANDLE hBoard, int Data);
```

```
void LoadDAC24520 (RTDHANDLE hBoard, int Data);
```

Description

Write a sample (12-bit) to D/A1 or D/A2 FIFO.

NOTE: This function does not update the D/A. Depending on the configuration (see SetupDAC4520) of the D/A channel, the appropriate event must occur to cause an update.

Parameters

hBoard: device handle
Data: 12-bit data to write

LoadDcnt4520

Syntax

```
void LoadDcnt4520 (RTDHANDLE hBoard);
```

Description

Load Delay Counter divisor.

After setting the Delay Counter divisor, call this function to properly load the divisor.

Parameters

hBoard: device handle

LoadUcnt14520

LoadUcnt24520

Syntax

```
void LoadUcnt14520 (RTDHANDLE hBoard);
```

```
void LoadUcnt24520 (RTDHANDLE hBoard);
```

Description

Load D/A1 or D/A2 Update Counter divisor.

After setting the Update Counter divisor, call this function to properly load the divisor.

NOTE: The output of the Update Counter can be an interrupt source, so at the end of the count-down process an interrupt may be generated.

Parameters

hBoard: device handle

McBSPADControl4520

Syntax

```
void McBSPADControl4520 ( RTDHANDLE hBoard, BOOL enable );
```

Description

This function enables or disables the sending of the A/D converted samples to the serial DSP port (McBSP).

Parameters

hBoard: device handle
enable: Boolean value to enable or disable the serial port

McBSPDAControl4520

Syntax

```
void McBSPDAControl4520 ( RTDHANDLE hBoard, BOOL enable );
```

Description

This function enables or disables the receiving of the serial DSP port (McBSP) samples to the D/A converter of the PCI4520/DM7520 board. The D/A channel can be selected with the Digital Input Data Marker bit 0.

Parameters

hBoard: device handle
enable: Boolean value to enable or disable the serial port

OpenBoard4520

Syntax

```
int OpenBoard4520    (int DeviceId, int Number,  
                     BoardConfig4520 boardconfig);
```

Description

This routine is used to open the board with ordinal number 'Number' in the system. This function must be called before any API function call. At the end of the application program, the board must be closed with the CloseBoard4520 function.

Parameters

| | |
|--------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| DeviceId: | The PCI device ID of the board in hexadecimal form. It is 0x4520 in case of PCI4520 and 0x7520 in case of DM7520. |
| Number: | The ordinal number of board to put in operation. There may be more than one board in the system, they are numbered from 1. |
| boardconfig: | Pointer to a BoardConfig4520 structure to return configuration information about the board. Use this argument if you need to know the Operating System resources allocated to the board. Pass NULL for this argument if you do not need this information. |

Return Value

| | |
|----------|----------------------|
| 0 | if no error occurred |
| ERROR_XX | otherwise |

PollDIO04520

Syntax

```
void PollDIO04520      ( RTDHANDLE hBoard, uint8 *direction,  
                        uint8 *mask, uint8 *mode, uint8 *compare,  
                        uint8 *clock, uint8 *irq,  
                        uint8 *itstatus );
```

Description

Return Digital I/O Port 0 status.

Parameters

| | |
|------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| direction: | Returns the programmed direction mask for the 8 I/O lines (see GetDIO0Direction4520): Bit = 0 – line is programmed for input. Bit = 1 – line is programmed for output. |
| mask: | Returns the Digital Interrupt mask for Port 0 I/O lines (see GetDIO0Mask4520): Bit = 0 - line is disabled to take part in Digital Interrupt generation. Bit = 1 - line is enabled to take part in Digital Interrupt generation. |
| mode: | Returns Advanced Digital Trigger mode (see GetDIO0CompareMode4520): 0 – Event mode 1 – Mask mode |
| compare: | Returns the programmed value of the Compare Register (see GetDIO0CompareValue4520). |
| clock: | Returns the programmed Advanced Digital Trigger clock (see GetDIO0Clock4520): 0 – 8 MHz On-board Oscillator 1 – User TC Counter 1 |
| irq: | Returns the Digital I/O Port 0 IRQ Status (see GetDIO0Status4520): 0 - no IRQ 1 - IRQ |
| itstatus: | (return value) |

ReadADDData4520

Syntax

```
int ReadADDData4520 (RTDHANDLE hBoard);
```

Description

Read sample (12-bit) from the A/D FIFO.

Parameters

hBoard: device handle

Return Value

Signed 12 bit A/D Data.

See Also

ReadADDDataWithMarker4520

ReadADDDataWithMarker4520

Syntax

```
int16 ReadADDDataWithMarker4520 (RTDHANDLE hBoard);
```

Description

Read A/D FIFO data and data marker bits.

Parameters

hBoard: device handle

Return Value

Signed 12 bit AD Data and 3 bit Data Marker.

See Also

ReadADDData4520

ReadDinFifo4520

Syntax

```
uint16 ReadDinFifo4520 (RTDHANDLE hBoard);
```

Description

Read a block of samples from the High Speed Digital Input FIFO.

NOTE: You must ensure that the FIFO contains at least *nSamples* samples.

Parameters

hBoard: device handle

Return Value

16 bit data from FIFO (the upper byte is undefined).

See Also

ReadDinFifoBlock4520

ReadDIO04520

Syntax

```
uint8 ReadDIO14520 (RTDHANDLE hBoard);
```

Description

Read Digital I/O Port 0 digital input lines.

NOTE: For lines programmed for output, the current value of the line is returned.

Parameters

hBoard: device handle

Return Value

8-bit port value (bit mask).

ReadDIO14520

Syntax

```
uint8 ReadDIO14520 (RTDHANDLE hBoard);
```

Description

Read Port 1 digital input lines.

Parameters

hBoard: device handle

Return Value

8-bit port value.

ReadFirmwareVersion4520

Syntax

```
BYTE ReadFirmwareVersion4520 (RTDHANDLE hBoard);
```

Description

This routine reads the 4-bit firmware version code.

Parameters

hBoard: device handle

Return Value

The firmware version of the board. The lower 4 bits are containing the information.

ReadITOverrun4520

Syntax

```
uint16 ReadITOverrun4520 (RTDHANDLE hBoard);
```

Description

Read the Interrupt Overrun Register.

Parameters

hBoard: device handle

Return Value

Returns a mask of IT sources which have been overrun.

| | |
|--------|----------------------------------------|
| Bit 0 | (0x0001) ADC FIFO Write |
| Bit 1 | (0x0002) Reset CGT |
| Bit 2 | (0x0004) reserved |
| Bit 3 | (0x0008) Pause CGT |
| Bit 4 | (0x0010) About counter out |
| Bit 5 | (0x0020) Delay counter out |
| Bit 6 | (0x0040) ADC Sample Counter |
| Bit 7 | (0x0080) DAC1 Update Counter |
| Bit 8 | (0x0100) DAC2 Update Counter |
| Bit 9 | (0x0200) User TC1 out |
| Bit 10 | (0x0400) User TC1 out, inverted |
| Bit 11 | (0x0800) User TC2 out |
| Bit 12 | (0x1000) Digital Interrupt |
| Bit 13 | (0x2000) External Interrupt |
| Bit 14 | (0x4000) External Trigger rising-edge |
| Bit 15 | (0x8000) External Trigger falling-edge |

See Also

ClearITOverrun4520

ReadPacer4520

Syntax

```
void ReadPacer4520 (RTDHANDLE hBoard);
```

Description

Reads the actual Pacer Clock counter value.

Parameters

hBoard: device handle

Return Value

32 bit value.

ReadSampleCounter4520

Syntax

```
void Read SampleCounter4520 (RTDHANDLE hBoard,  
                             int counter);
```

Description

Read one of the 3 sample counters.

Parameters

hBoard: device handle
counter Use TC_XXXX for argument 'counter'.

ReadTimerCounter4520

Syntax

```
void ReadTimerCounter4520 (RTDHANDLE hBoard, int counter,  
                           uint8 *mode, uint16 *count );
```

Description

Read back programmed operation mode and current counter value of a 8254 Timer/Counter.

Parameters

hBoard: device handle
counter: One of the 16-bit timer/counters of the board.:
 TC_PCLK16 Pacer Clock 0
 TC_PCLK32 Pacer Clock 1
 TC_BCLK Burst Clock
 TC_ADC_SCNT A/D Sample counter
 TC_DAC1_UCNT D/A1 Update counter
 TC_DAC2_UCNT D/A2 Update counter
 TC_DCNT Delay Counter
 TC_ACNT About Counter
 TC_DAC_CLK DAC Clock
 TC.UTC0 User TC 0
 TC.UTC1 User TC 1
 TC.UTC2 User TC 2
mode: Pointer to location to return counter mode.
count: Pointer to location to return current count
 NOTE: This is not the initial count (or divisor) of the counter. There is
 no way to read initial count from a 8254 Timer/Counter.

ReadUserInput4520

Syntax

```
uint16 ReadUserInput4520 (RTDHANDLE hBoard);
```

Description

Read User Input Line 0 & 1.

Parameters

hBoard: device handle

Return Value

Bit 0 User input 0 state.

Bit 1 User input 1 state.

All the other bits are zeros.

RemoveIRQHandler4520

Syntax

```
void RemoveIRQHandler4520 (RTDHANDLE hBoard);
```

Description

This routine is used to uninstall the IRQ handler function.

NOTE: As a side effect, this function disables all interrupt sources enabled when the interrupt handler was installed.

Parameters

hBoard: device handle

ResetCGT4520

Syntax

```
void ResetCGT4520 (RTDHANDLE hBoard);
```

Description

Reset the A/D Channel Gain Table pointer to the beginning of the table.

After calling this function, the next channel sampled is that of specified by the first entry in the Channel-Gain Table.

NOTE: Calling this function will cause a Channel-Gain Table Reset event. Consider this if you have a sample counter (A/D Sample Counter or the About Counter) configured to count these events or you enabled this event to be an interrupt source.

Parameters

hBoard: device handle

See Also

Channel-Gain Circuitry

ResetDAC1Fifo4520**ResetDAC2Fifo4520**

Syntax

```
void ResetDAC1Fifo4520 (RTDHANDLE hBoard);  
void ResetDAC2Fifo4520 (RTDHANDLE hBoard);
```

Description

Reset the DAC1/DAC2 update pointer to the beginning of the FIFO.

After calling this function, the next value output on the D/A converter is the first value in the FIFO, i.e., the one, which was entered first in the FIFO.

Parameters

hBoard: device handle

ResetDMA0State4520**ResetDMA1State4520**

Syntax

```
void ResetDMA0State4520 ( RTDHANDLE hBoard );  
void ResetDMA1State4520 ( RTDHANDLE hBoard );
```

Description

Reset DMA state machine (enable next cycle).

The function is used in demand mode DMA operation.

Parameters

hBoard: device handle

SelectDIO0Register4520

Syntax

```
void SelectDIO0Register4520 ( RTDHANDLE hBoard, int src );
```

Description

Program digital control register.

Parameters

| | |
|---------|------------------------|
| hBoard: | device handle |
| aReg: | 0 - Clear Command |
| | 1 - Direction Register |
| | 2 - Mask Register |
| | 3 - Compare Register |

SelectBurstClockPrimaryClock4520

Syntax

```
void SelectBurstClockPrimaryClock4520 ( RTDHANDLE hBoard,  
uint16 src );
```

Description

Select burst clock primary clock frequency.

NOTE: This function works only on DM7520 with EPLD version 10 or greater.

Parameters

| | |
|---------|---------------------------|
| hBoard: | device handle |
| src: | 0 - 8 MHz clock selected |
| | 1 - 20 MHz clock selected |

SelectDACClockPrimaryClock4520

Syntax

```
void SelectDACClockPrimaryClock4520 ( RTDHANDLE hBoard, uint16  
src );
```

Description

Select DAC clock primary clock frequency.

NOTE: This function works only on DM7520 with EPLD version 10 or greater.

Parameters

hBoard: device handle

src: 0 - 8 MHz clock selected
1 - 20 MHz clock selected

SelectPacerClockPrimaryClock4520

Syntax

```
void SelectPacerClockPrimaryClock4520 ( RTDHANDLE hBoard,  
uint16 src );
```

Description

Select pacer clock primary clock frequency.

NOTE: This function works only on DM7520 with EPLD version 10 or greater.

Parameters

hBoard: device handle

src: 0 - 8 MHz clock selected
1 - 20 MHz clock selected

Set8254Divisor4520

Syntax

```
void Set8254Divisor4520 (RTDHANDLE hBoard, int counter,  
uint16 divisor);
```

Description

Load an initial count in a Timer/Counter .

Parameters

hBoard: device handle

counter: One of the 16-bit timer/counters of the board.
Use TC_XXXX for argument 'counter'.

divisor: 16-bit divisor to divide clock input frequency.

See Also

Timer/Counters

Set8254Mode4520

Syntax

```
void Set8254Mode4520 (RTDHANDLE hBoard, int counter,
```

```
uint8 mode);
```

Description

Load count in Timer/Counter 0 (8-bit).

Parameters

| | | | | | | | | | | | | | | | | | | | | | | | | | |
|----------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------|---------------|-------------------|---------------------------------|----------------------|----------------|-------------------|--------------------|-----------------|---------------------------|-----------------|----------------------------------------------|---------|---------------|---------|---------------|------------|-----------|---------|-----------|---------|-----------|---------|-----------|
| hBoard: | device handle | | | | | | | | | | | | | | | | | | | | | | | | |
| counter: | One of the 16-bit timer/counters of the board. Use TC_XXXX for argument ' <i>counter</i> '. <table> <tr><td>TC_PCLK16</td><td>Pacer Clock 0</td></tr> <tr><td>TC_PCLK32</td><td>Pacer Clock 1</td></tr> <tr><td>TC_BCLK</td><td>Burst Clock</td></tr> <tr><td>TC_ADC_SCNT</td><td>A/D Sample counter</td></tr> <tr><td>TC_DAC1_UCNT</td><td>D/A1 Update counter</td></tr> <tr><td>TC_DAC2_UCNT</td><td>D/A2 Update counter</td></tr> <tr><td>TC_DCNT</td><td>Delay Counter</td></tr> <tr><td>TC_ACNT</td><td>About Counter</td></tr> <tr><td>TC_DAC_CLK</td><td>D/A Clock</td></tr> <tr><td>TC_UTC0</td><td>User TC 0</td></tr> <tr><td>TC_UTC1</td><td>User TC 1</td></tr> <tr><td>TC_UTC2</td><td>User TC 2</td></tr> </table> | TC_PCLK16 | Pacer Clock 0 | TC_PCLK32 | Pacer Clock 1 | TC_BCLK | Burst Clock | TC_ADC_SCNT | A/D Sample counter | TC_DAC1_UCNT | D/A1 Update counter | TC_DAC2_UCNT | D/A2 Update counter | TC_DCNT | Delay Counter | TC_ACNT | About Counter | TC_DAC_CLK | D/A Clock | TC_UTC0 | User TC 0 | TC_UTC1 | User TC 1 | TC_UTC2 | User TC 2 |
| TC_PCLK16 | Pacer Clock 0 | | | | | | | | | | | | | | | | | | | | | | | | |
| TC_PCLK32 | Pacer Clock 1 | | | | | | | | | | | | | | | | | | | | | | | | |
| TC_BCLK | Burst Clock | | | | | | | | | | | | | | | | | | | | | | | | |
| TC_ADC_SCNT | A/D Sample counter | | | | | | | | | | | | | | | | | | | | | | | | |
| TC_DAC1_UCNT | D/A1 Update counter | | | | | | | | | | | | | | | | | | | | | | | | |
| TC_DAC2_UCNT | D/A2 Update counter | | | | | | | | | | | | | | | | | | | | | | | | |
| TC_DCNT | Delay Counter | | | | | | | | | | | | | | | | | | | | | | | | |
| TC_ACNT | About Counter | | | | | | | | | | | | | | | | | | | | | | | | |
| TC_DAC_CLK | D/A Clock | | | | | | | | | | | | | | | | | | | | | | | | |
| TC_UTC0 | User TC 0 | | | | | | | | | | | | | | | | | | | | | | | | |
| TC_UTC1 | User TC 1 | | | | | | | | | | | | | | | | | | | | | | | | |
| TC_UTC2 | User TC 2 | | | | | | | | | | | | | | | | | | | | | | | | |
| mode | One of the 6 8254 operation modes. Use M8254_XXXX for argument ' <i>mode</i> ': <table> <tr><td>M8254_EVENT_COUNTER</td><td>Event Counter</td></tr> <tr><td>M8254_HW_ONE_SHOT</td><td>Hardware-Retriggerable One-Shot</td></tr> <tr><td>M8254_RATE_GENERATOR</td><td>Rate Generator</td></tr> <tr><td>M8254_SQUARE_WAVE</td><td>Square Wave Mode</td></tr> <tr><td>M8254_SW_STROBE</td><td>Software Triggered Strobe</td></tr> <tr><td>M8254_HW_STROBE</td><td>Hardware Triggered Strobe (Retriggerable)</td></tr> </table> | M8254_EVENT_COUNTER | Event Counter | M8254_HW_ONE_SHOT | Hardware-Retriggerable One-Shot | M8254_RATE_GENERATOR | Rate Generator | M8254_SQUARE_WAVE | Square Wave Mode | M8254_SW_STROBE | Software Triggered Strobe | M8254_HW_STROBE | Hardware Triggered Strobe (Retriggerable) | | | | | | | | | | | | |
| M8254_EVENT_COUNTER | Event Counter | | | | | | | | | | | | | | | | | | | | | | | | |
| M8254_HW_ONE_SHOT | Hardware-Retriggerable One-Shot | | | | | | | | | | | | | | | | | | | | | | | | |
| M8254_RATE_GENERATOR | Rate Generator | | | | | | | | | | | | | | | | | | | | | | | | |
| M8254_SQUARE_WAVE | Square Wave Mode | | | | | | | | | | | | | | | | | | | | | | | | |
| M8254_SW_STROBE | Software Triggered Strobe | | | | | | | | | | | | | | | | | | | | | | | | |
| M8254_HW_STROBE | Hardware Triggered Strobe (Retriggerable) | | | | | | | | | | | | | | | | | | | | | | | | |

SetAdcntSource4520

Syntax

```
void SetAdcntSource4520 (RTDHANDLE hBoard, uint16 src);
```

Description

Select A/D Sample Counter source.

Parameters

| | | | |
|------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------|---------------------------------------------------------------------------------------------------------------------------------|
| hBoard: | device handle | | |
| src: | Use ADC_SCNT_XXXX for argument ' <i>src</i> ': <table> <tr><td>ADC_SCNT_CGT_RESET (0)</td><td>Count Channel Gain Table resets. Counter counts down by one when the Channel-Gain table turns over to the first table entry.</td></tr> </table> | ADC_SCNT_CGT_RESET (0) | Count Channel Gain Table resets. Counter counts down by one when the Channel-Gain table turns over to the first table entry. |
| ADC_SCNT_CGT_RESET (0) | Count Channel Gain Table resets. Counter counts down by one when the Channel-Gain table turns over to the first table entry. | | |

ADC_SCNT_FIFO_WRITE (1)

Count A/D FIFO writes.

Counter counts down by one when a new sample is entered in the FIFO.

SetBurstRate4520

Syntax

```
void SetBurstRate4520 ( RTDHANDLE hBoard, float rate,  
int clock );
```

Description

Program the burst clock rate. This is a deprecated function for legacy compatibility. Use the SetBurstRateF4520 function.

Parameters

| | |
|---------|----------------------------------------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| rate: | Frequency value (Hertz) between 122Hz and 1,25MHz. |
| clock: | Burst Clock Primary Clock Frequency select 0 = 8 MHz 1 = 20 MHz This argument is ignored if the EPLD version is less than 10. |

SetBurstRateF4520

Syntax

```
float SetBurstRateF4520 ( RTDHANDLE hBoard, float rate, int  
clock );
```

Description

Program the burst clock rate. This function sets the rate by calculating a divisor of the Primary Clock (that equals either 8 MHz or 20 MHz). Since this divisor is rounded to an integer value, the actual burst clock frequency can be different from 'rate' parameter.

Parameters

| | |
|---------|----------------------------------------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| rate: | Frequency value (Hertz) between 122Hz and 1,25MHz. |
| clock: | Burst Clock Primary Clock Frequency select 0 = 8 MHz 1 = 20 MHz This argument is ignored if the EPLD version is less than 10. |

Return Value

The actual Burst Clock rate.

SetBurstStart4520

Syntax

```
void SetBurstStart4520 (RTDHANDLE hBoard, uint16 src);
```

Description

Select Burst Clock start trigger.

NOTE: There is no programmable stop trigger for the Burst Clock. The Burst Clock automatically stops when the Channel-Gain Table resets to its first entry.

Parameters

| | |
|---------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| src: | Use BCLK_START_XXXX for argument 'src'. BCLK_START_SOFTWARE (0x0) Calling the StartBurst4520 function starts Burst Clock. BCLK_START_PCLK (0x1) Burst Clock is started on every Pacer Clock tick. BCLK_START_ETRIG (0x2) Burst Clock is started by the External Trigger line. BCLK_START_DIGITAL_IT (0x3) Burst Clock is started when a Digital Interrupt occurs. BCLK_START_SBUS0 (0x4) BCLK_START_SBUS1 (0x5) BCLK_START_SBUS2 (0x6) Burst Clock is started by a rising edge on Synchron Bus line 0/1/2. |

See Also

Channel-Gain Circuitry

SetChannelGain4520

Syntax

```
void SetChannelGain4520 (RTDHANDLE hBoard, uint16  
                          Channel, uint16 Gain, uint16 Range,  
                          uint16 Se_Diff, uint16 NrSe );
```

Description

This routine loads the channel/gain latch.

Parameters

| | |
|----------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| Channel: | One of the 16 Analog Input channels (0 – AIN1, 1 – AIN2, etc.). |
| Gain: | Gain value to apply on the Analog Input channel. Valid gains are 1, 2, 4, 8, 16, 32, 64, 128. (The 64x and 128x gain are not available on the DM7520 board.) |

| | |
|----------|-------------------------------------------------------------------------------------------------------------------|
| Range: | Analog Input range. Valid values are: 0 to +5 Volts 0 to +10 Volts -5 to +5 Volts -10 to +10 Volts |
| Se_Diff: | Analog Input channel type: Single-Ended Differential |
| NrSe: | Referencing mode: Analog ground referenced Non-ground referenced |

SetConversionSelect4520

Syntax

```
void SetConversionSelect4520 (RTDHANDLE hBoard, uint16 Select);
```

Description

Select A/D Conversion start signal.

Parameters

| | |
|---------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| Select: | <p>ADC_START_SOFTWARE (0x0) One A/D conversion is started by a call to StartConversion4520.</p> <p>ADC_START_PCLK (0x1) A/D conversions are started by the Pacer Clock.</p> <p>ADC_START_BCLK (0x2) A/D conversions are started by the Burst Clock.</p> <p>ADC_START_DIGITAL_IT (0x3) One A/D conversion is started when a Digital Interrupt occurs. NOTE: Remember to acknowledge the Digital Interrupt by calling ClearDIO0IrqStatus4520. Otherwise, no newer Digital Interrupt is generated.</p> <p>ADC_START_DAC1_MARKER1 (0x4)</p> <p>ADC_START_DAC2_MARKER1 (0x5) An A/D conversion is started when D/A 1/2 Data Marker 1 becomes one. This trigger is for simultaneous A/D and with D/A conversions.</p> <p>ADC_START_SBUS0 (0x6)</p> <p>ADC_START_SBUS1 (0x7)</p> <p>ADC_START_SBUS2 (0x8) The A/D converter is controlled by the signal on Synchron Bus line 0/1/2. Conversion started on a rising edge.</p> |

SetDAC1Cycle4520

SetDAC2Cycle4520

Syntax

```
void SetDAC1Cycle4520 (RTDHANDLE hBoard, uint16 cycle);  
void SetDAC2Cycle4520 (RTDHANDLE hBoard, uint16 cycle);
```

Description

Program D/A1 or D/A2 Cycle Mode.

By setting cycle mode, D/A will continuously output data from the D/A FIFO. When the Update Pointer reaches the end of the FIFO, it resets to the beginning of the FIFO.

This mode can be used for generating periodic signals (i.e., waveform generation) without any processor intervention.

No cycle mode is the normal (default) mode of operation.

Parameters

| | |
|---------|----------------|
| hBoard: | device handle |
| cycle: | 0x0 = no cycle |
| | 0x1 = cycle |

SetDAC1Range4520

SetDAC2Range4520

Syntax

```
void SetDAC1Range4520 (RTDHANDLE hBoard, uint16 rng);  
void SetDAC2Range4520 (RTDHANDLE hBoard, uint16 rng);
```

Description

Program D/A 1 or D/A 2 output range.

Parameters

| | |
|---------|------------------------|
| hBoard: | device handle |
| rng: | 0x0 = unipolar 0..+5V |
| | 0x1 = unipolar 0..+10V |
| | 0x2 = bipolar 5V |
| | 0x3 = bipolar 10V |

SetDAC1Start4520

SetDAC2Start4520

Syntax

```
void SetDAC1Start4520 (RTDHANDLE hBoard, uint16 src);  
void SetDAC2Start4520 (RTDHANDLE hBoard, uint16 src);
```

Description

Select D/A 1 or D/A 2 update signal.

Parameters

| | |
|---------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| src: | DAC_START_SOFTWARE (0) DAC1/DAC2 Update initiated by a call to UpdateDAC14520/UpdateDAC24520 or UpdateDACAll4520. DAC_START_CGT (1) = CGT controlled DAC1/DAC2 Update If the D12 (D13 for D/A2) bit of a Channel-Gain Table entry is set, D/A1 (D/A2) is updated simultaneously with the sampling of the Analog Input channel defined by the entry. DAC_START_DAC_CLK (2) D/A updates are triggered by the dedicated D/A Clock. DAC_START_EPCLK (3) D/A updates are triggered by the External Pacer Clock. External Clock must produce 100ns pulses, at least. Update occurs on the rising edge. NOTE: External Pacer Clock can be used independently from the Pacer Clock if Pacer Clock source is programmed to Internal. External Pacer Clock is only a pin on the I/O connector that you may use to for input to the Pacer Clock circuitry. DAC_START_SBUS0 (4) DAC_START_SBUS1 (5) DAC_START_SBUS2 (6) D/A update started on a rising edge on Synchron Bus line 0/1/2. |

SetDACDivisor4520

Syntax

```
void SetDACDivisor4520 (RTDHANDLE hBoard, uint32 divisor);
```

Description

Load the 16 bit wide DAC clock divisor value (PCI4520).

Load the 24 bit wide DAC clock divisor value (DM7520).

The 8 MHz input clock frequency is divided with this value generating the output signal.

Parameters

| | |
|----------|---------------|
| hBoard: | device handle |
| divisor: | divisor value |

SetDACRate4520

Syntax

```
void SetDACRate4520 (RTDHANDLE hBoard, float rate,
```

```
int clock);
```

Description

Setup the D/A clock rate. If the argument clock = 0, the 8 MHz primary clock will be selected for the DAC clock, is clock = 1 the 20 MHz primary clock selected.

The function works with EPLD version 10 or greater.

Parameters

| | |
|---------|--------------------------------------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| rate: | clock rate to setup |
| clock: | DAC Clock Primary Clock Frequency select 0 = 8 MHz 1 = 20 MHz This argument is ignored if the EPLD version is less than 10. |

SetDACRateF4520

Syntax

```
float SetDACRate4520 (RTDHANDLE hBoard, float rate,  
int clock);
```

Description

Setup the D/A clock rate. If the argument clock = 0, the 8 MHz primary clock will be selected for the DAC clock, is clock = 1 the 20 MHz primary clock selected.

The function works with EPLD version 10 or greater.

Parameters

| | |
|---------|--------------------------------------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| rate: | clock rate to setup |
| clock: | DAC Clock Primary Clock Frequency select 0 = 8 MHz 1 = 20 MHz This argument is ignored if the EPLD version is less than 10. |

Return Value

The actual DAC Clock rate.

SetDIO0Clock4520

Syntax

```
void SetDIO0Clock4520 (RTDHANDLE hBoard, uint8 src);
```

Description

Select clock for the Advanced Digital Trigger.

Parameters

| | |
|---------|---------------|
| hBoard: | device handle |
|---------|---------------|

src: 0 - 8 MHz On-board Oscillator
 1 - User TC Counter 1

See Also

Advanced Digital Trigger

SetDIO0CompareMode4520

Syntax

```
void SetDIO0CompareMode4520 (RTDHANDLE hBoard, uint8 mode);
```

Description

Programs port 0 compare mode. This register is used for the Advanced Digital Interrupt modes.

Parameters

hBoard: device handle
mode: 0 - Event Mode
 1 - Match Mode

See Also

Advanced Digital Trigger

SetDIO0CompareValue4520

Syntax

```
void SetDIO0CompareValue4520 (RTDHANDLE hBoard, uint8 compare);
```

Description

Program Port 0 compare value.
Pattern of Port 0 I/O lines for Digital Interrupt generation.

Parameters

hBoard: device handle
compare: compare value

See Also

Advanced Digital Trigger

SetDIO0Direction4520

Syntax

```
void SetDIO0Direction4520 (RTDHANDLE hBoard, uint8 direction);
```

Description

Program Port 0 direction (bit programmable).

Parameters

hBoard: device handle

direction: bit=0 - input
 bit=1 - output

SetDIO0Mask4520

Syntax

```
void SetDIO0Mask4520 (RTDHANDLE hBoard, uint8 mask);
```

Description

Program Digital Interrupt mask for Port 0 I/O lines.

Parameters

hBoard: device handle
mask: bit mask to enable/disable I/O lines taking part in Digital Interrupt generation.

See Also

Advanced Digital Trigger

SetDIO1Direction4520

Syntax

```
void SetDIO1Direction4520 (RTDHANDLE hBoard, uint8 direction);
```

Description

Program Port 1 direction (byte programmable).

Parameters

hBoard: device handle
direction: 0 - input
 1 - output

SetEintPolarity4520

Syntax

```
void SetEintPolarity4520 (RTDHANDLE hBoard, uint16 polarity);
```

Description

Select External Interrupt polarity.

Parameters

hBoard: device handle
polarity: 0x0 = Interrupts are generated on the positive edge of the External Interrupt line.
 0x1 = Interrupts are generated on the negative edge of the External Interrupt line.

SetEtrgPolarity4520

Syntax

```
void SetEtrgPolarity4520 (RTDHANDLE hBoard, uint16 polarity);
```

Description

Select External Trigger polarity.

NOTE: External Trigger polarity also defines the behavior of the Pacer Clock in Gated mode.

Parameters

| | |
|-----------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| polarity: | 0x0 = External Trigger occurs on the positive edge of the External Trigger line. 0x1 = External Trigger occurs on the negative edge of the External Trigger line. |

SetFirstDescriptorBlock4520

Syntax

```
BOOL SetFirstDescriptorBlock4520(RTDHANDLE hBoard, int  
dma_channel,uint32 dma_local,uint32 direction,uint32 offset,  
uint32 length);
```

Description

Setup the first chained mode descriptor block. The first descriptor block starts at the beginning of the allocated DMA buffer in case of channel 0, and at the address of the allocated DMA buffer+0x100. The length of one descriptor block element is 16 bytes, the maximal length of the chaining table is 0x100 bytes for both channel.

Parameters

| | |
|--------------|---------------------------------------------------------------------------------------|
| hBoard: | device handle |
| dma_channel: | DMA channel index (0/1) |
| dma_local: | local (onboard) DMA source/destination |
| direction: | transfer direction |
| offset: | the offset from the DMA buffer+0x200 address. the DMA transfer starts from/to here |
| length: | DMA transfer length in bytes |

Return Value

| | |
|-------|-----------------------|
| TRUE | If there is no error. |
| FALSE | If there is an error. |

SetFirstDirectDescriptorBlock4520

Syntax

```
BOOL SetFirstDirectDescriptorBlock4520(RTDHANDLE hBoard, int
dma_channel,uint32 dma_local, uint32 direction,uint32
direct_address, uint32 length);
```

Description

Setup the first chained mode descriptor block with direct physical target address.

Starting a DMA cycle to improper address may hangup your system!

Parameters

| | |
|-----------------|--------------------------------------|
| hBoard: | device handle |
| dma_channel: | DMA channel index (0/1) |
| dma_local: | local DMA source/destination address |
| direction: | direction |
| direct_address: | physical DMA address |
| length: | DMA transfer byte count |

Return Value

| | |
|-------|-----------------------|
| TRUE | If there is no error. |
| FALSE | If there is an error. |

SetHdinStart4520

Syntax

```
void SetHdinStart4520 (RTDHANDLE hBoard, uint16 src);
```

Description

Select sampling signal for High Speed Digital Input.

Parameters

| | |
|---------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| src: | 0x0 = Software Trigger Port is sampled when StartHDin4520 is called. 0x1 = A/D Conversion Signal Port is sampled in synchrony with the Analog Input. 0x2 = User TC out 0 0x3 = User TC out 1 0x4 = User TC out 2 Port is sampled when User T/C 0/1/2 counts down to zero. |

0x5 = External Pacer Clock

Port is sampled by the External Pacer Clock.

0x6 = External Trigger

Port is sampled when an External Trigger occurs.

Use HDIN_XXXX for argument 'src'.

SetITMask4520

Syntax

```
void SetITMask4520 (RTDHANDLE hBoard, uint16 mask);
```

Description

Write Interrupt Enable Mask Register.

Parameters

hBoard: device handle

mask: IT source bit mask.

(Bit = 0 - source is disabled, bit = 1 – source is enabled)

IRQM_ADC_FIFO_WRITE (0x0001)

Enable generating interrupt when sample entered to the A/D FIFO.

IRQM_CGT_RESET (0x0002)

Enable generating interrupt when Channel-Gain Table execution resets to the beginning of the table.

IRQM_CGT_PAUSE (0x0008)

Enable generating interrupt when a Channel-Gain Table entry has its Pause Bit set and CGT Pause is enabled (see EnableCGTPause4520).

IRQM_ADC_ABOUT_CNT (0x0010)

Enable generating interrupt when About Counter counts down to zero and About Counter Stop is enabled (see EnableAcntStop4520).

IRQM_ADC_DELAY_CNT (0x0020)

Enable generating interrupt when Delay Counter counts down to zero.

IRQM_ADC_SCNT (0x0040)

Enable generating interrupt when A/D Sample Counter counts down to zero.

IRQM_DAC1_UCNT (0x0080)

IRQM_DAC2_UCNT (0x0100)

Enable generating interrupt when D/A1 / D/A2 Update Counter counts down to zero.

IRQM_UTC1 (0x0200)

Enable generating interrupt on User TC1 ticks.

IRQM_UTC1_INV (0x0400)

Enable generating interrupt when User TC1 out goes low.

IRQM_UTC2 (0x0800) User TC2 out

Enable generating interrupt on User TC2 ticks.
 IRQM_DIGITAL_IT (0x1000)
 Enable generating interrupt when a Digital Interrupt occurs.
 IRQM_EXTERNAL_IT (0x2000)
 Enable generating interrupt on the External Interrupt pin.
 Interrupt will be generated on the rising or falling edge,
 depending on the programmed External Interrupt polarity (see
 SetIntPolarity4520).
 IRQM_ETRIG_RISING (0x4000)
 IRQM_ETRIG_FALLING (0x8000)
 Enable generating interrupt on External Trigger rising/falling-
 edge.

See Also

Interrupts, InstallCallbackIrqHandler4520

SetLastDescriptorBlock4520

Syntax

```
BOOL SetLastDescriptorBlock4520(RTDHANDLE hBoard, int
dma_channel,uint32 dma_local,uint32 direction, uint32 offset,
uint32 length);
```

Description

Setup the next chained mode descriptor block. The maximum number of blocks is 16.

Parameters

| | |
|--------------|---------------------------------------------------------------------------------------|
| hBoard: | device handle |
| dma_channel: | DMA channel index (0/1) |
| dma_local: | local (onboard) DMA source/destination |
| direction: | transfer direction |
| offset: | the offset from the DMA buffer+0x200 address. the DMA transfer starts from/to here |
| length: | DMA transfer length in bytes |

Return Value

| | |
|-------|-----------------------|
| TRUE | If there is no error. |
| FALSE | If there is an error. |

SetLastDirectDescriptorBlock4520

Syntax

```
BOOL SetLastDirectDescriptorBlock4520(RTDHANDLE hBoard, int
dma_channel, uint32 local, uint32 direction,
uint32 direct_address, uint32 length);
```

Description

Setup the last chained mode descriptor block with direct physical target address.

Starting a DMA cycle to improper address may hangup your system!

Parameters

| | |
|-----------------|--------------------------------------|
| hBoard: | device handle |
| dma_channel: | DMA channel index (0/1) |
| dma_local: | local DMA source/destination address |
| direction: | direction |
| direct_address: | physical DMA address |
| length: | DMA transfer byte count |

Return Value

| | |
|-------|-----------------------|
| TRUE | If there is no error. |
| FALSE | If there is an error. |

SetNextDescriptorBlock4520

Syntax

```
BOOL SetNextDescriptorBlock4520(RTDHANDLE hBoard, int
dma_channel, uint32 dma_local, uint32 direction, uint32 offset,
uint32 length);
```

Description

Setup the next chained mode descriptor block. The maximum number of blocks is 16.

Parameters

| | |
|--------------|---------------------------------------------------------------------------------------|
| hBoard: | device handle |
| dma_channel: | DMA channel index (0/1) |
| dma_local: | local (onboard) DMA source/destination |
| direction: | transfer direction |
| offset: | the offset from the DMA buffer+0x200 address. the DMA transfer starts from/to here |

length: DMA transfer length in bytes

Return Value

TRUE If there is no error.
FALSE If there is an error.

SetNextDirectDescriptorBlock4520

Syntax

```
SetNextDirectDescriptorBlock4520(RTDHANDLE hBoard, int  
dma_channel, uint32 local, uint32 direction,  
uint32 direct_address, uint32 length);
```

Description

Setup the next chained mode descriptor block with direct physical target address.

Starting a DMA cycle to improper address may hangup your system!

Parameters

hBoard: device handle
dma_channel: DMA channel index (0/1)
dma_local: local DMA source/destination address
direction: direction
direct_address: physical DMA address
length: DMA transfer byte count

Return Value

TRUE If there is no error.
FALSE If there is an error.

SetPacerClock4520

Syntax

```
unsigned SetPacerClock4520 (RTDHANDLE hBoard, uint16 start,  
uint16 stop, uint16 repeat,  
uint16 src, float rate, int clock);
```

Description

Configure the Pacer Clock.

Select start/stop trigger, single or repeat mode, internal or external pacer clock source, rate. (See the individual SetPacerxxx functions.). This is a deprecated function for legacy compatibility. Use the SetPacerClockF4520 function returning float value.

Parameters

| | |
|---------|----------------------------------------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| start: | Pacer Start trigger (see SetPacerStart4520). |
| stop: | Pacer Stop trigger (see SetPacerStop4520). |
| repeat: | Pacer Clock retriggering mode (see SetPacerRepeat4520). |
| src: | Pacer Clock select (see SetPacerSource4520). |
| rate: | Pacer Clock rate in Hertz. Ignored if Pacer Clock source (<i>src</i>) is External Pacer Clock. |
| clock: | Pacer Clock Primary Clock Frequency select 0 = 8 MHz 1 = 20 MHz This argument is ignored if the EPLD version is less than 10. |

Return Value

The pacer clock counter value set by the function. This value could be different as the rate parameter due rounding.

SetPacerClockF4520

Syntax

```
float SetPacerClockF4520 (RTDHANDLE hBoard, uint16 start,  
                          uint16 stop, uint16 repeat,  
                          uint16 src, float rate, int clock);
```

Description

Configure the Pacer Clock.

Select start/stop trigger, single or repeat mode, internal or external pacer clock source, rate. (See the individual SetPacerxxx functions.)

Parameters

| | |
|---------|----------------------------------------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| start: | Pacer Start trigger (see SetPacerStart4520). |
| stop: | Pacer Stop trigger (see SetPacerStop4520). |
| repeat: | Pacer Clock retriggering mode (see SetPacerRepeat4520). |
| src: | Pacer Clock select (see SetPacerSource4520). |
| rate: | Pacer Clock rate in Hertz. Ignored if Pacer Clock source (<i>src</i>) is External Pacer Clock. |
| clock: | Pacer Clock Primary Clock Frequency select 0 = 8 MHz 1 = 20 MHz This argument is ignored if the EPLD version is less than 10. |

Return Value

The actual Pacer Clock rate.

SetPacerRate4520

Syntax

```
unsigned SetPacerRate4520 ( RTDHANDLE hBoard, float rate, int  
clock );
```

Description

Program Pacer Clock rate. This is a deprecated function for legacy compatibility. Use the SetPacerRateF4520 function.

Parameters

| | |
|---------|----------------------------------------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| rate: | Clock frequency (Hertz). Valid values are between 0.0018Hz and 1.25MHz. |
| clock: | Pacer Clock Primary Clock Frequency select 0 = 8 MHz 1 = 20 MHz This argument is ignored if the EPLD version is less than 10. |

Return Value

The pacer clock counter value set by the function. This value could be different as the rate parameter due rounding.

SetPacerRateF4520

Syntax

```
float SetPacerRateF4520 ( RTDHANDLE hBoard, float rate, int  
clock );
```

Description

Program Pacer Clock rate. This function sets the rate by calculating a divisor of the Primary Clock (that equals either 8 MHz or 20 MHz). Since this divisor is rounded to an integer value, the actual pacer clock frequency can be different from 'rate' parameter.

Parameters

| | |
|---------|----------------------------------------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| rate: | Clock frequency (Hertz). Valid values are between 0.0018Hz and 1.25MHz. |
| clock: | Pacer Clock Primary Clock Frequency select 0 = 8 MHz 1 = 20 MHz This argument is ignored if the EPLD version is less than 10. |

Return Value

The actual Pacer Clock rate.

SetPacerRepeat4520

Syntax

```
void SetPacerRepeat4520 (RTDHANDLE hBoard, uint16 repeat);
```

Description

Pacer Start Trigger Mode select.

Parameters

| | |
|---------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| repeat: | 0x0 = Single Cycle Mode New cycle is possible only after a Software Pacer Start command (StartPacer4520). 0x1 = Trigger Repeat Mode Pacer Clock can be restarted by the selected Pacer Start Trigger. Use PCLK_NO_REPEAT/PCLK_REPEAT for argument 'repeat'. |

SetPacerSource4520

Syntax

```
void SetPacerSource4520 (RTDHANDLE hBoard, uint16 src);
```

Description

Select Pacer Clock Source.

Parameters

| | |
|---------|-----------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| src: | 0x0 = External Pacer Clock 0x1 = Internal Pacer Clock Use PCLK_XXXX for argument 'src'. |

SetPacerStart4520

Syntax

```
void SetPacerStart4520 (RTDHANDLE hBoard, uint16 src);
```

Description

Select Pacer Clock start trigger.

Parameters

| | |
|---------|----------------------------------------------------------------------------------|
| hBoard: | device handle |
| | PCLK_START_SOFTWARE (0x0) Pacer Clock is started by a call to StartPacer4520. |

PCLK_START_ETRIG (0x1)

A positive- or negative-going edge (depending on the setting of the trigger polarity, SetEtrgPolarity4520) on the external TRIGGER INPUT line, will start the Pacer Clock. The pulse duration should be at least 100 nanoseconds.

NOTE: If the Pacer Clock is already running when an External Trigger occurs, behavior depends on the programmed Pacer Clock Repeat Mode (see SetPacerRepeat4520).

PCLK_START_DIGITAL_IT (0x2)

Pacer Clock is started when a Digital Interrupt occurs.

PCLK_START_UTC2 (0x3)

Pacer Clock is started by User T/C 2 (when counter reaches 0).

PCLK_START_SBUS0 (0x4)

PCLK_START_SBUS1 (0x5)

PCLK_START_SBUS2 (0x6)

Pacer Clock is started by a positive edge of Synchron Bus line 0/1/2, respectively.

PCLK_START_D_SOFTWARE (0x8)

PCLK_START_D_ETRIG (0x9)

PCLK_START_D_DIGITAL_IT (0xA)

PCLK_START_D_UTC2 (0xB)

PCLK_START_D_SBUS0 (0xC)

PCLK_START_D_SBUS1 (0xD)

PCLK_START_D_SBUS2 (0xE)

These start trigger sources provide delayed triggering (see Pre/Post Triggering).

When the selected trigger occurs, the A/D Delay Counter starts the Pacer Clock, but Pacer Clock is not yet enabled to drive the A/D converter. When Delay Counter counts down to zero, Pacer Clock starts driving the A/D converter.

PCLK_START_ETRIG_GATED (0xF)

Pacer Clock is started/stopped by the External Trigger line.

In this mode, the External Trigger line serves as the gate of the Pacer Clock. Pacer Clock runs when line goes high and stops when the line goes low, or vice-versa, depending on the programmed External Trigger polarity (see SetEtrgPolarity4520).

In this mode of operation, programming Pacer Clock stop trigger (SetPacerStop4520) has no effect.

SetPacerStop4520

Syntax

```
void SetPacerStop4520 (RTDHANDLE hBoard, uint16 src);
```

Description

Select Pacer Clock Stop Trigger.

Parameters

| | |
|---------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| src: | <p>PCLK_STOP_SOFTWARE (0x0)</p> <p>Pacer Clock is stopped by a call to StopPacer4520.</p> <p>PCLK_STOP_ETRIG (0x1)</p> <p>Pacer Clock stops when an External Trigger occurs.</p> <p>A positive- or negative-going edge (depending on the trigger polarity programmed by SetEtrgPolarity4520) on the external TRIGGER INPUT line, will stop the Pacer Clock. The pulse duration should be at least 100 nanoseconds.</p> <p>PCLK_STOP_DIGITAL_IT (0x2)</p> <p>Pacer Clock stops when a Digital Interrupt occurs.</p> <p>PCLK_STOP_ACNT (0x3)</p> <p>Pacer Clock is stopped by the About Counter.</p> <p>Pacer Clock stops when About Counter counts down to zero and About Counter Stop is enabled (see EnableAcntStop4520). About Counter counts the samples that are actually entering the A/D FIFO</p> <p>Use this mode for post triggering (see Pre/Post Triggering).</p> <p>PCLK_STOP_UTC2 (0x4)</p> <p>Pacer Clock stops when User T/C2 counts down to zero.</p> <p>PCLK_STOP_SBUS0 (0x5)</p> <p>PCLK_STOP_SBUS1 (0x6)</p> <p>PCLK_STOP_SBUS2 (0x7)</p> <p>Pacer Clock is stopped when a rising edge occurs on Synchron Bus line 0/1/2, respectively.</p> <p>PCLK_STOP_A_SOFTWARE (0x8)</p> <p>PCLK_STOP_A_ETRIG (0x9)</p> <p>PCLK_STOP_A_DIGITAL_IT (0xA)</p> <p>PCLK_STOP_A_UTC2 (0xC)</p> <p>PCLK_STOP_A_SBUS0 (0xD)</p> <p>PCLK_STOP_A_SBUS0 (0xE)</p> <p>PCLK_STOP_A_SBUS0 (0xF)</p> <p>These stop trigger sources are to provide about triggering (see Pre/Port Triggering).</p> <p>When the selected stop trigger occurs, About Counter starts counting the A/D samples entering the A/D FIFO. When About Counter counts down to zero, it stops the Pacer Clock.</p> |

SetPclkSize4520

Syntax

```
void SetPclkSize4520 (RTDHANDLE hBoard, uint16 size);
```

Description

Select Pacer Clock size.

NOTE: Pacer Clock size selection is ignored if Pacer Clock source is External Pacer Clock (see SetPacerSource4520).

Parameters

hBoard: device handle
size: PCLK_16BIT (0) = 16 bit divider
A/D converter connects to Pacer Clock 0.
PCLK_32BIT (1) = 32 bit divider
A/D converter connects to Pacer Clock 1 that is cascaded with Pacer Clock 0

SetSbus0Source4520

Syntax

```
void SetSbus0Source4520 (RTDHANDLE hBoard, uint16 src);
```

Description

Select Synchron Bus line 0 signal.

NOTE: To export a signal to the Synchron Bus it is not enough to set the source by this function. You also have to enable the selected source signal to appear on the bus by calling EnableSBus04520.

Parameters

hBoard: device handle
src: SBUS0_START_ADC_COMMAND (0)
Synchron Bus line 0 will be equivalent with the signal caused by the execution of StartConversion4520.
SBUS0_PCLK (1)
Put the Out line of the Pacer Clock on the bus.
SBUS0_BCLK (2)
Put the Out line of the Burst Clock on the bus.
SBUS0_CGT_DAC1_UPDATE (3)
Bus line 0 will be equivalent with the signal of the CGT controlled D/A1 updates.
SBUS0_ETRG (4)
Put External Trigger signal on the bus.
SBUS0_START_DACS_COMMAND
Bus line 0 will be equivalent with the signal caused by a simultaneous D/A1 and D/A2 update by UpdateDACAll4520.
SBUS0_DAC_CLK (6)
Put the Out line of the D/A Clock on the bus.
SBUS0.UTC2 (7)
Put the Out line of the User TC2 on the bus.

See Also

Synchron Bus

SetSbus1Source4520

Syntax

```
void SetSbus1Source4520 (RTDHANDLE hBoard, uint16 src);
```

Description

Select Synchron Bus line 1 signal.

NOTE: To export a signal to the Synchron Bus it is not enough to set the source by this function. You also have to enable the selected source signal to appear on the bus by calling EnableSBus14520.

Parameters

| | |
|---------|----------------------------------------------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| src: | SBUS1_START_ADC_COMMAND (0) Synchron Bus line 1 will be equivalent with the signal caused by the execution of StartConversion4520. |
| | SBUS1_PCLK (1) Put the Out line of the Pacer Clock on the bus. |
| | SBUS1_BCLK (2) Put the Out line of the Burst Clock on the bus. |
| | SBUS1_CGT_DAC2_UPDATE (3) Bus line 1 will be equivalent with the signal of the CGT controlled D/A2 updates. |
| | SBUS1_ETRG (4) Put External Trigger signal on the bus. |
| | SBUS1_START_DACS_COMMAND Bus line 1 will be equivalent with the signal caused by a simultaneous D/A1 and D/A2 update by UpdateDACAll4520. |
| | SBUS1_DAC_CLK (6) Put the Out line of the D/A Clock on the bus. |
| | SBUS1.UTC2 (7) Put the Out line of the User TC2 on the bus. |

See Also

Synchron Bus

SetSbus2Source4520

Syntax

```
void SetSbus2Source4520 (RTDHANDLE hBoard, uint16 src);
```

Description

Select Synchron Bus line 2 signal.

NOTE: To export a signal to the Synchron Bus it is not enough to set the source by this function. You also have to enable the selected source signal to appear on the bus by calling EnableSBus24520.

Parameters

| | |
|---------|-------------------------------------------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| src: | SBUS2_START_ADC_COMMAND (0) Synchron Bus line 2 will be equivalent with the signal caused by the execution of StartConversion4520. |
| | SBUS2_START_PCLK_COMMAND (1) Synchron Bus line 2 will be equivalent with the signal caused by the execution of StartPacer4520. |
| | SBUS2_STOP_CLK_COMMAND (2) Synchron Bus line 2 will be equivalent with the signal caused by the execution of StopPacer4520. |
| | SBUS2_UPDATE_DAC1 (3) |
| | SBUS2_UPDATE_DAC2 (4) Bus line 2 will be equivalent with the signal caused by a D/A1 and D/A2 update by UpdateDAC14520/UpdateDAC24520. |
| | SBUS2_EPCLK (5) Put External Pacer Clock signal on the bus. |
| | SBUS2_ETRG (6) Put External Trigger signal on the bus. |
| | SBUS1_UTC2 (7) Put the Out line of the User TC2 on the bus. |

See Also

Synchron Bus

SetUout0Source4520 SetUout1Source4520

Syntax

```
void SetUout0Source4520 (RTDHANDLE hBoard, uint16 src);  
void SetUout1Source4520 (RTDHANDLE hBoard, uint16 src);
```

Description

Select User Output 0/1 signal.

Parameters

| | |
|---------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| src: | 0x0 = A/D Conversion Signal 0x1 = D/A1 Update 0x2 = D/A2 Update 0x3 = Software Programmable by WriteUserOutput4520. Use UOUT_XXXX for argument 'src'. |

SetupAboutCounter4520

Syntax

```
void SetupAboutCounter4520 (RTDHANDLE hBoard,  
                           uint16 samples,  
                           uint16 enable );
```

Description

Program the about counter. The function programs the rate and enables or disables the about counter.

NOTE: This function is a short for the following calls:

```
Set8254Mode4520(hBoard, TC_ACNT, M8254_RATE_GENERATOR);  
Set8254Divisor4520(hBoard, TC_ACNT, samples);  
EnableAcntStop4520(hBoard, enable);
```

Parameters

| | |
|----------|------------------------------------|
| hBoard: | device handle |
| samples: | initial count |
| enable: | 0: stop disabled 1: stop enable |

SetupBurst4520

Syntax

```
void SetupBurst4520 (RTDHANDLE hBoard, uint16 start,  
                    float rate, int clock);
```

Description

Setup the burst clock. This is a deprecated function for legacy compatibility. Please use function SetupBurstF4520.

NOTE: This function is a short for the following calls:

```
SetBurstStart4520(hBoard, start);  
SetBurstRate4520(hBoard, rate);
```

Parameters

| | |
|---------|----------------------------------------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| start: | Burst Trigger source. |
| rate: | Burst clock rate (in Hertz). |
| clock: | Burst Clock Primary Clock Frequency select 0 = 8 MHz 1 = 20 MHz This argument is ignored if the EPLD version is less than 10. |

SetupBurstF4520

Syntax

```
float SetupBurstF4520 (RTDHANDLE hBoard, uint16 start,
                      float rate, int clock);
```

Description

Setup the burst clock.

(See the SetBurstStart4520 and the SetBurstRateF4520 functions).

NOTE: This function is a short for the following calls:

```
SetBurstStart4520(hBoard, start);
SetBurstRateF4520(hBoard, rate);
```

Parameters

| | |
|---------|----------------------------------------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| start: | Burst Trigger source. |
| rate: | Burst clock rate (in Hertz). |
| clock: | Burst Clock Primary Clock Frequency select 0 = 8 MHz 1 = 20 MHz This argument is ignored if the EPLD version is less than 10. |

Return Value

The actual Burst Clock rate.

SetupCgtRow4520

Syntax

```
void SetupCgtRow4520 (ioctl_t *cscRow,
                      int aChannel, int aGain, int aRange,
                      int aNRSE, int aGround, int aPause,
                      int aDAC1, int aDAC2, int aSkip );
```

Description

Setup a Channel-Gain Table entry.

Parameters

| | |
|-----------------|-------------------------------------------------------------------------------------------------------------------------|
| ioctl_t *cscRow | structure for CGT rows |
| aChannel | Analog Input channel to sample (0...15 for AIN1...AIN16). |
| aGain | Analog Input gain to apply on the analog input (0...7 for gains 1x, 2x, 4x, 8x, 16x, 32x, 64x, and 128x, respectively). |

| | |
|---------|--------------------------------------------------------------------------------------------------------------------------------------------|
| | (The 64x and 128x gain are not available on the DM7520 board.) |
| aRange | Analog Input range: AIN_BIP5 (0) ± 5 Volts AIN_BIP10 (1) ± 10 Volts AIN_UNIP10 (2) 0...+10 Volts |
| aNRSE | Ground referencing mode: NRSE_AGND (0) Non-Ground Referenced Single-Ended NRSE_AINS (1) Ground Referenced Single-Ended |
| aGround | Analog Input Type: GND_SE (0) Single-Ended GND_DIFF (1) Differential |
| aPause | Pause Bit 0 do not pause CGT execution 1 pause CGT execution |
| aDAC1 | |
| ADAC2 | D/A1 / D/A2 Update Bit: 0 do not update D/A1 / D/A2 1 update D/A1 / D/A2 |
| aSkip | Skip Bit: 0 store converted A/D sample to FIFO 1 discard converted A/D sample |

See Also

Channel-Gain Circuitry, WriteCGTAnalog4520

SetupChainedDMA4520

Syntax

```
BOOL SetupChainedDMA4520(RTDCHANDLE hBoard, int dma_channel,
uint16 demand_source, uint32 mode, BOOL it_enable);
```

Description

Setup the chained mode DMA operation.

Parameters

| | |
|----------------|-----------------------------------|
| hBoard: | device handle |
| dma_channel: | DMA channel index (0/1) |
| demand_source: | source of demand mode DMA request |
| mode: | mode |
| it_enable: | enable DMA done interrupt |

Return Value

| | |
|-------|-----------------------|
| TRUE | If there is no error. |
| FALSE | If there is an error. |

SetupDAC4520

Syntax

```
void SetupDAC4520 (RTDHANDLE hBoard, int idx, uint16 rng,
                  uint16 cycle, uint16 src );
```

Description

Setup DAC.

NOTE: This function is a short for the following calls:

```
SetDACXRange4520(hBoard, rng);
SetDACXStart4520(hBoard, src);
SetDACXCycle4520(hBoard, cycle);
```

Parameters

| | |
|---------|---------------------|
| hBoard: | device handle |
| idx: | 0: DAC1, 1: DAC2 |
| rng: | range |
| cycle: | cycle mode |
| src: | start source |

SetupDelayCounter4520

Syntax

```
void SetupDelayCounter4520 (RTDHANDLE hBoard, uint16 samples);
```

Description

Program the delay counter.

NOTE: This function is a short for the following calls:

```
Set8254Mode4520(hBoard, TC_DCNT, M8254_RATE_GENERATOR);
Set8254Divisor4520(hBoard, TC_DCNT, samples);
```

Parameters

| | |
|----------|----------------------------|
| hBoard: | device handle |
| samples: | number of samples to delay |

SetupDirectDMA4520

Syntax

```
BOOL SetupDirectDMA4520(RTDHANDLE hBoard, int dma_channel,  
uint32 dma_source, uint16 demand_source, uint32 mode, int  
direction, uint32 direct_address, uint32 length, BOOL  
it_enable);
```

Description

Setup DMA channel with direct physical target address.

Starting a DMA cycle to improper address may hangup your system!

Parameters

| | |
|-----------------|-------------------------------------|
| hBoard: | device handle |
| dma_channel: | DMA channel index (0/1) |
| dma_source: | address of DMA data source |
| demand_source: | hardware signal for demand mode DMA |
| mode: | DMA mode |
| direction: | data flow direction |
| direct_address: | physical address to DMA |
| length: | number of bytes to transfer |
| enable: | DMA done interrupt enable |

Return Value

| | |
|-------|-----------------------|
| TRUE | If there is no error. |
| FALSE | If there is an error. |

SetupDMA4520

Syntax

```
BOOL SetupDMA4520(RTDHANDLE hBoard, int dma_channel, uint32  
dma_source, uint16 demand_source, uint32 mode, int direction,  
uint32 offset, uint32 length, BOOL it_enable);
```

Description

Setup DMA channel before start data transfer.

Parameters

| | |
|--------------|-------------------------|
| hBoard: | device handle |
| dma_channel: | DMA channel index (0/1) |

| | |
|-----------------------------|---------------------------------------------------------------|
| <code>dma_source:</code> | address of DMA data source |
| <code>demand_source:</code> | hardware signal for demand mode DMA |
| <code>mode:</code> | DMA mode |
| <code>direction:</code> | data flow direction |
| <code>offset:</code> | data offset from the beginning of the driver allocated buffer |
| <code>length:</code> | number of bytes to transfer |
| <code>enable:</code> | DMA done interrupt enable |

Return Value

| | |
|-------|-----------------------|
| TRUE | If there is no error. |
| FALSE | If there is an error. |

SetupPort04520

Syntax

```
void SetupPort04520 (RTDHANDLE hBoard, uint8 direction,
                    uint8 mask, uint8 mode, uint8
                    compare, uint8 clock, BOOL irq );
```

Description

Configure Digital I/O Port 0.

NOTE: This function is a short for the following calls:

```
SetDIO0Direction4520(hBoard,direction);
SetDIO0Mask4520(hBoard,mask);
SetDIO0CompareMode4520(hBoard,mode);
SetDIO0CompareValue4520(hBoard,compare);
SetDIO0Clock4520(hBoard,clock);
EnableDIO0Irq4520(hBoard,irq);
```

Parameters

| | |
|-------------------------|----------------------------------------------------------------------------------------|
| <code>hBoard:</code> | device handle |
| <code>direction:</code> | 8-bit mask specifying the direction of the individual lines (see SetDIO0Direction4520) |
| <code>mask:</code> | Digital Interrupt generation mask (see SetDIO0Mask4520) |
| <code>mode:</code> | Triggering Mode (see SetDIO0CompareMode4520) |
| <code>compare:</code> | Compare value for Match mode (see SetDIO0CompareValue4520) |
| <code>clock:</code> | Clock for Digital Triggering (see SetDIO0Clock4520) |
| <code>irq:</code> | Enable/disable Digital Interrupt generation (see EnableDIO0Irq4520) |

SetupPort14520

Syntax

```
void SetupPort14520 (RTDHANDLE hBoard, uint8 direction,
                    uint8 mask, uint8 mode,
                    uint8 compare, uint8 clock,
                    BOOL irq );
```

Description

Configure Digital I/O Port 0.

NOTE: This function is a short for the following calls:

```
SetDIO1Direction4520(hBoard,direction);
```

Parameters

| | |
|------------|-------------------------------------------|
| hBoard: | device handle |
| direction: | port direction (see SetDIO1Direction4520) |
| mask: | N/A, set to zero |
| mode: | N/A, set to zero |
| compare: | N/A, set to zero |
| clock: | N/A, set to zero |
| irq: | N/A, set to zero |

SetupSampleCounter4520

Syntax

```
void SetupSampleCounter4520 (RTDHANDLE hBoard,  
                             int counter,uint16 src,  
                             uint16 divisor);
```

Description

Program one of the 3 sample counters.

NOTE: This function is a short for the following calls:

```
switch ( counter )  
{  
case TC_ADC_SCNT:  
    SetAdcntSource4520(hBoard,src);  
    LoadAdcnt4520(hBoard,divisor);  
    break;  
case TC_DAC1_UCNT:  
    LoadUcnt14520(hBoard,divisor);  
    break;  
case TC_DAC2_UCNT:  
    LoadUcnt24520(hBoard,divisor);  
    break;  
}
```

Parameters

| | |
|---------|---------------------------------------|
| hBoard: | device handle |
| counter | Use TC_XXXX for argument 'counter'. |
| source | Use ADC_SCNT_XXXX for argument 'src'. |
| divisor | 16-bit initial count |

SetupSbus4520

Syntax

```
void SetupSbus4520 (RTDHANDLE hBoard, int idx, uint16 src,
                  uint16 enable);
```

Description

Setup Synchron bus.

NOTE: This function is a short for the following calls:

```
SetSbusXSource4520(hBoard,src);
EnableXbus04520(hBoard,enable);
```

Parameters

| | |
|---------|----------------------------------------------------------------------------|
| hBoard: | device handle |
| idx: | 0: Synchron Bus line 0 1: Synchron Bus line 1 2: Synchron Bus line 2 |
| src: | source |
| enable: | enable/disable |

SetupTimerCounter4520

Syntax

```
void SetupTimerCounter4520 (RTDHANDLE hBoard, int counter,
                           uint8 mode, uint16 divisor );
```

Description

Program a 8254 Timer/Counter.

NOTE: This function is a short for the following calls:

```
Set8254Mode4520(hBoard,counter,mode);
Set8254Divisor4520(hBoard,counter,divisor);
```

Parameters

| | |
|----------|---------------------------------------------------------------------------------------|
| hBoard: | device handle |
| counter: | One of the 16-bit timer/counters of the board. Use TC_XXXX for argument 'counter'. |
| mode: | One of the 6 8254 operation modes. Use M8254_XXXX for argument 'mode'. |
| divisor: | 16-bit divisor to divide the clock input frequency. |

SetUtc0Clock4520

Syntax

```
void SetUtc0Clock4520 (RTDHANDLE hBoard, uint16 src);
```

Description

Select User Timer/Counter 0 clock input.

Parameters

| | |
|---------|---------------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| src: | CUTC0_8MHZ (0) Connect User T/C0 clock input to the 8MHz on-board crystal. |
| | CUTC0_EXT_TC_CLOCK1 (1) Connect User T/C0 clock input to the External TC Clock 1 pin on the I/O connector. |
| | CUTC0_EXT_TC_CLOCK2 (2) Connect User T/C0 clock input to the External TC Clock 2 pin on the I/O connector. |
| | CUTC0_EXT_PCLK (3) Connect User T/C0 clock input to the External Pacer Clock pin on the I/O connector. |

SetUtc0Gate4520

Syntax

```
void SetUtc0Gate4520 (RTDHANDLE hBoard, uint16 src);
```

Description

User Timer/Counter 0 Gate Select.

Parameters

| | |
|---------|------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| src: | GUTC0_NOT_GATED (0) Connect User T/C0 Gate to +5Volts (let clock run). |
| | GUTC0_GATED (1) Connect User T/C0 Gate to the ground (stop clock). |
| | GUTC0_EXT_TC_GATE1 (2) Connect User T/C0 Gate to the External TC Gate 1 pin on the I/O connector. |
| | GUTC0_EXT_TC_GATE2 (3) Connect User T/C0 Gate to the External TC Gate 2 pin on the I/O connector. |

SetUtc1Clock4520

Syntax

```
void SetUtc1Clock4520 (RTDHANDLE hBoard, uint16 src);
```

Description

User Timer/Counter 1 Clock Select.

Parameters

| | |
|---------|---------------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| src: | CUTC1_8MHZ (0) Connect User T/C1 clock input to the 8MHz on-board crystal. |
| | CUTC1_EXT_TC_CLOCK1 (1) Connect User T/C1 clock input to the External TC Clock 1 pin on the I/O connector. |
| | CUTC1_EXT_TC_CLOCK2 (2) Connect User T/C1 clock input to the External TC Clock 2 pin on the I/O connector. |
| | CUTC1_EXT_PCLK (3) Connect User T/C1 clock input to the External Pacer Clock pin on the I/O connector. |
| | CUTC1_UTC0_OUT (4) Connect (cascade) User T/C1 clock input to User T/C0 out. |
| | CUTC1_DIN_SIGNAL (5) Connect User T/C1 clock input to the High-Speed Digital Input sampling signal. |

SetUtc1Gate4520

Syntax

```
void SetUtc1Gate4520 (RTDHANDLE hBoard, uint16 src);
```

Description

User Timer/Counter 1 Gate Select.

Parameters

| | |
|---------|------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| src: | GUTC1_NOT_GATED (0) Connect User T/C1 Gate to +5Volts (let clock run). |
| | GUTC1_GATED (1) Connect User T/C1 Gate to the ground (stop clock). |
| | GUTC1_EXT_TC_GATE1 (2) Connect User T/C1 Gate to the External TC Gate 1 pin on the I/O connector. |
| | GUTC1_EXT_TC_GATE2 (3) Connect User T/C1 Gate to the External TC Gate 2 pin on the I/O connector. |
| | GUTC1_UTC0_OUT (4) Connect User T/C1 Gate to User T/C 0 out. |

SetUtc2Clock4520

Syntax

```
void SetUtc2Clock4520 (RTDHANDLE hBoard, uint16 src);
```

Description

User Timer/Counter 2 Clock Select.

Parameters

| | |
|---------|---------------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| src: | CUTC2_8MHZ (0) Connect User T/C2 clock input to the 8MHz on-board crystal. |
| | CUTC2_EXT_TC_CLOCK1 (1) Connect User T/C2 clock input to the External TC Clock 1 pin on the I/O connector. |
| | CUTC2_EXT_TC_CLOCK2 (2) Connect User T/C2 clock input to the External TC Clock 2 pin on the I/O connector. |
| | CUTC2_EXT_PCLK (3) Connect User T/C2 clock input to the External Pacer Clock pin on the I/O connector. |
| | CUTC2_UTC1_OUT (4) Connect (cascade) User T/C2 clock input to User T/C1 out. |

SetUtc2Gate4520

Syntax

```
void SetUtc2Gate4520 (RTDHANDLE hBoard, uint16 src);
```

Description

User Timer/Counter 2 Gate Select.

Parameters

| | |
|---------|------------------------------------------------------------------------------------------------------|
| hBoard: | device handle |
| src: | GUTC2_NOT_GATED (0) Connect User T/C2 Gate to +5Volts (let clock run). |
| | GUTC2_GATED (1) Connect User T/C2 Gate to the ground (stop clock). |
| | GUTC2_EXT_TC_GATE1 (2) Connect User T/C2 Gate to the External TC Gate 1 pin on the I/O connector. |
| | GUTC2_EXT_TC_GATE2 (3) Connect User T/C2 Gate to the External TC Gate 2 pin on the I/O connector. |
| | GUTC2_UTC1_OUT (4) Connect User T/C2 Gate to User T/C1 out. |

ShareDMABuffer4520

Syntax

```
void ShareDMABuffer4520 (RTDHANDLE hBoard, int dma_channel);
```


Description

Share the DMA memory buffer allocated by the driver for DMA transfers between two DMA channels. This function is used when both DMA channel works at the same time.

Before sharing a channel buffer, the channel must initialize with the InstallDMA4520 function.

Parameters

hBoard: device handle
dma_channel: channel to share

StartConversion4520

Syntax

```
void StartConversion4520(RTDHANDLE hBoard);
```

Description

This routine is used to generate a software trigger or enable hardware triggers depending on the programmed A/D conversion signal (SetConversionSelect4520).

Parameters

hBoard: device handle

StartBurst4520

Syntax

```
void StartBurst4520 (RTDHANDLE hBoard);
```

Description

Generate a software Burst Clock start.

NOTE: This function is needed and has only effect if Burst Clock is programmed for software start (see SetBurstStart4520).

Parameters

hBoard: device handle

StartChainedDMA04520 StartChainedDMA14520

Syntax

```
void StartChainedDMA04520 ( RTDHANDLE hBoard );  
void StartChainedDMA14520 ( RTDHANDLE hBoard );
```

Description

Start the chained DMA operation in normal or demand mode.

Parameters

hBoard: device handle

StartDACClock4520

Syntax

```
void StartDACClock4520 (RTDHANDLE hBoard);
```

Description

Software DAC Clock Start.

In the DACClockStartSelect4520 function can be selected the SW DAC clock start.

NOTE: This function works only on DM7520 with EPLD version 9 or greater.

Parameters

hBoard: device handle

StartDMA04520

StartDMA14520

Syntax

```
void StartDMA04520 ( RTDHANDLE hBoard );
```

```
void StartDMA14520 ( RTDHANDLE hBoard );
```

Description

Start the DMA operation in normal or demand mode.

Parameters

hBoard: device handle

StartHdin4520

Syntax

```
void StartHdin4520 (RTDHANDLE hBoard);
```

Description

Generate a High-Speed Digital Input start trigger.

NOTE: This function is needed and has only effect if High Speed Digital Input is programmed for software start (see SetHdinStart4520).

Parameters

hBoard: device handle

StartPacer4520

Syntax

```
void StartPacer4520 (RTDHANDLE hBoard);
```

Description

Generate a software Pacer Clock start trigger.

NOTE: This function is needed and has only effect if Pacer Clock is programmed for software start (see SetPacerStart4520).

Parameters

hBoard: device handle

StopDACClock4520

Syntax

```
void StopDACClock4520 (RTDHANDLE hBoard);
```

Description

Software DAC Clock Stop.

In the DACClockStopSelect4520 function can be selected the SW DAC clock stop.

NOTE: This function works only on DM7520 with EPLD version 9 or greater.

Parameters

hBoard: device handle

StopPacer4520

Syntax

```
void StopPacer4520 (RTDHANDLE hBoard);
```

Description

Generate a software Pacer Clock stop trigger.

NOTE: This function is needed and has only effect if Pacer Clock is programmed for software stop (see SetPacerStop4520).

Parameters

hBoard: device handle

UpdateAllDAC4520

Syntax

```
void UpdateAllDAC4520 (RTDHANDLE hBoard);
```

Description

Software Simultaneous D/A1 and D/A2 Update.

NOTE: This function is needed and has only effect if D/As are programmed for software update (see SetDAC1Update4520 and SetDAC2Update4520).

Parameters

hBoard: device handle

UpdateDAC14520
UpdateDAC24520

Syntax

```
void UpdateDAC14520 (RTDHANDLE hBoard);  
void UpdateDAC24520 (RTDHANDLE hBoard);
```

Description

Software D/A 1 or D/A 2 Update.

NOTE: This function is needed and has only effect if the D/A is programmed for software update (see SetDAC1Update4520 and SetDAC2Update4520).

Parameters

hBoard: device handle

WriteCGTAnalog4520

Syntax

```
void WriteCGTAnalog4520 (RTDHANDLE hBoard, uint16 entry);
```

Description

Write entry to the Analog part of the Channel-Gain Table.

NOTE: If you have cleared the Channel-Gain Table (by the ClearCGT4520 function), the first byte written will be placed in the first entry of the table. The second byte will be placed in the second entry, and so on. If you are adding to an existing table, the new data written will be added at the end.

NOTE: Remember to select Channel-Gain Table to control sampling (see EnableCGT4520).

Parameters

hBoard: device handle
entry: table entry

See Also

Channel-Gain Circuitry, WriteCGTDigital4520, ClearCGT4520

WriteCGTDigital4520

Syntax

```
void WriteCGTDigital4520 (RTDHANDLE hBoard, uint8 entry);
```

Description

Channel Gain / Digital Output Write Digital table (To control external MUX).

NOTE: The first entry made into the Digital Table lines up with the first entry made into the Analog Table, the second entry made into the Digital Table lines up with the second entry made into the Analog Table, and so on. Make sure that, if you add to an existing table and did not program the Digital Table portion when you made your Analog Table entries previously, you fill those entries with digital data first before entering the desired added data. Since the first digital entry you make always lines up with the first analog entry made, failure to do this will cause the analog and digital control data to be misaligned in the table.

NOTE: You cannot turn the digital control lines off for part of a conversion sequence and then turn them on for the remainder of the sequence. Note that the digital data programmed here is sent out on the Port 1 digital I/O lines whenever this portion of the table is enabled by the EnableCGTDigital4520.

Parameters

hBoard: device handle
entry: table entry

See Also

Channel-Gain Circuitry, WriteCGTAnalog4520, ClearCGT4520

WriteCGTLatch4520

Syntax

```
void WriteCGTLatch4520 (RTDHANDLE hBoard, uint16 entry);
```

Description

Write ADC channel gain latch (Single-channel mode).

NOTE: Remember to select Channel-Gain Latch to control sampling (see EnableCGT4520).

Parameters

hBoard: device handle
entry: latch entry

See Also

Channel-Gain Circuitry

WriteDac1Fifo4520 WriteDac2Fifo4520

Syntax

```
void WriteDac1Fifo4520 (RTDHANDLE hBoard, uint16 value);  
void WriteDac2Fifo4520 (RTDHANDLE hBoard, uint16 value);
```

Description

Write D/A 1 or D/A 2 FIFO.

Parameters

hBoard: device handle
value: 16-bit value to enter the FIFO.

WriteDIO04520

Syntax

```
void WriteDIO04520 (RTDHANDLE hBoard, uint8 value);
```

Description

Set Digital Port 0 output lines.

NOTE: Bits in argument ‘value’ are ignored for lines, which are programmed for input.

Parameters

hBoard: device handle
value: 8-bit value to write to port.

WriteDIO14520

Syntax

```
void WriteDIO14520 (RTDHANDLE hBoard, uint8 Data);
```

Description

Write to Digital I/O Port 1.

NOTE: This function has no effect if Digital I/O Port 1 is programmed for input.

Parameters

hBoard: device handle
Data: data out

WriteUserOutput4520

Syntax

```
void WriteUserOutput4520 (RTDHANDLE hBoard, uint16 data);
```

Description

This routine is used to write User Output Line 0 & 1.

Parameters

hBoard: device handle
data: output value (only bits 0 and 1 are used)
 Bit 0 Value for User Output Line 0.
 Bit 1 Value for User Output Line 1.

Example Programs Reference

All example programs are Win32 applications.

| Board Feature | Example Program to demonstrate feature |
|--------------------------------------------------|--------------------------------------------------------------|
| Analog Input | WSOFTTRIG, WINTRPTS, WCGT, W2BOARDS |
| Analog Output | WDAC |
| Digital I/O | WDIGITAL |
| Pacer Clock | WINTRPTS, WCGT, W2BOARDS |
| Sample Counters | WDMAN |
| User Timer/Counters | WTIMERS |
| | |
| Channel-Gain Table | WCGT |
| Interrupts | WINTRPTS, WCGT, W2BOARDS, WDMAN, WDMAN_CHAINED, WDMAN_DEMAND |
| DMA | WDMAN, WDMAN_DEMAND, WDMAN_CHAINED, WDMAOUT, WDMAOUT_DEMAND |
| Using multiple boards | W2BOARDS |
| Waveform Generation | WDMAOUT, WDMAOUT_DEMAND |
| Working with the SPM6020 DSP board | SPM_DM |
| Real-time application with the SPM6020 DSP board | SPM_DM_REALTIME |
| Network Analyzer | MLSSA |
| High Speed DAQ | HIGHSPEED |
| Real-time Control | CONTROL |

W2BOARDS

GUI (MFC) Example

Example on using two PCI4520 boards in an application.

This example samples AIN1 on two PCI4520s. Sampling on the two boards can be started/stopped independently.

This example uses the first two installed PCI4520 boards.

Both boards are configured in the same way.

A/D converters are set up for Pacer Clock controlled conversions.

The Internal Pacer Clocks are programmed for 5/10Hz, software start/stop.

Channel-Gain Latches are set up for sampling AIN1, single-ended channels, in 5Volts bipolar range.

Interrupts are enabled on A/D FIFO Write.

When a Start button is pressed, an interrupt handler is installed for the corresponding board, its Pacer Clock is started, and a Windows timer is programmed to provide the a polling loop.

The interrupt handlers read 1 sample from the A/D FIFO, which is displayed in the polling loop.

WCGT

GUI (MFC) Example

Example on using the Channel-Gain Table.

This example samples two Analog Input channels and saves data to disk. On the screen, it monitors number of samples saved.

This example uses the first installed PCI4520.

A/D converter is set up for Pacer Clock controlled conversions.

The Internal Pacer Clock is programmed for 1kHz, software start/stop.

Channel-Gain Table filled with two entries to sample AIN1 and AIN2 as single-ended channels, in 5Volts bipolar range.

Interrupts are enabled on About Counter countdown.

When the Start button is pressed, an interrupt handler is installed, the Pacer Clock is started, and a Windows timer is programmed to provide the main polling loop.

The interrupt handler reads 512 samples from the A/D FIFO and saves them on disk.

In the polling loop the interrupt counter is monitored.

WIODMA

GUI (MFC) Example

Example on how to use two DMA channels simultaneously.

The program shows how to program the PCI4520 to output samples through a DMA channel and read analog data simultaneously on the other DMA channel.

This example uses the first installed PCI4520.

The pacer clock is programmed to perform sampling at the rate of 48kHz. The DMA channel 0 is programmed in demand mode, requesting DMA transfer when the A/D FIFO is half full.

The DMA transfer is continued until the programmed number of samples not transferred. There is an interrupt service routine activated on DMA-done.

In the interrupt routine an IRQ counter is incremented and the sampling is stopped.

The samples are graphically displayed on the screen, and then the sampling is restarted.

The second DMA channel is programmed to transfer data from the PCI memory to the DAC FIFO. The analog output 1 is programmed on bipolar 5 V. A sine-wave is generated and the calculated samples are placed in the DMA buffer.

In this program the D/A 1 update counter is programmed to initiate a DMA cycle in the demand mode data transfer.

If the analog input 1 is connected to the analog output 1, the generated sine-wave is graphed on the screen.

WDAC

GUI (MFC) Example

Example on doing simple Digital/Analog conversions.

The output voltage on D/A1 can be changed by an on-screen slider. If D/A1 is hooked back to Analog Input channel 1 (AIN1), this example program monitors the voltage on D/A1.

This example uses the first installed PCI4520.

D/A1 is programmed for 5V bipolar range, software update mode.

AIN1 is sampled via the Channel-Gain Latch with software started conversions.

A Windows timer is programmed to provide the main program loop. In every iteration, an A/D conversion is initiated to sample AIN1 and display voltage on the screen. D/A1 is updated from software when slider is moved.

WDAC2

GUI (MFC) Example

Example on how to generate a single cycle on the analog output.

The program demonstrates the using of the DAC clock start/stop trigger selection function and the software DAC clock starting.

This example uses the first installed PCI4520.

D/A1 is programmed for 5V bipolar range, DAC Clock update mode.

When the user presses a button, a single sine wave cycle is generated on the AOUT1.

WDIGITAL

GUI (MFC) Example

Example on reading/writing the Digital I/O ports.

Digital I/O Port 1 can be written by entering a value and pressing the Start button. Port 0 is polled on a timely basis. Hook back Port 1 to Port 0 to read back the value written to Port 1 on Port 0

This example uses the first installed PCI4520.

Digital I/O Port 0 is programmed for input, Port 1 is programmed for output.

A Windows timer is programmed to provide the main program loop. In every iteration Port 0 is read and displayed on screen.

Pressing the Start button initiates writing to Port 1.

WDMMAIN

GUI (MFC) Example

Example on normal mode DMA input.

The program shows how to program the PCI4520 to read samples through the DMA channel.

This example uses the first installed PCI4520.

The pacer clock is programmed to perform sampling at 10 kHz. The sample counter is programmed to generate an interrupt when the A/D FIFO is half-full.

In the interrupt routine an IRQ counter is incremented and the DMA is restarted.

The samples are graphically displayed on the screen.

WDMMAIN_CHAINED

GUI (MFC) Example

Example on normal chained mode DMA input.

The program shows how to program the PCI4520 to perform chained mode DMA transfers.

This example uses the first installed PCI4520.

The pacer clock is programmed to perform sampling at the rate of 10 kHz.

The sample counter is programmed to generate interrupts when the A/D FIFO is half full. In the IRQ routine the DMA is started and the data is read from the FIFO.

The DMA programmed in chained mode and the DMA transfer can be initiated with software start.

In this example program are four chaining mode descriptor block defined. In every descriptor block programmed the DMA controller to read samples from the A/D FIFO and transfer the samples to different PCI memory locations.

Both of the descriptor blocks are setup to transfer 128 samples, thus on interrupt the A/D FIFO is emptied.

The samples are graphically displayed on the screen. The four DMA transfers are good visible on the screen with the gaps between them filled with the default character used by the InstallDMA4520 routine.

WDMMAIN_DEMAND

GUI (MFC) Example

Example on demand mode DMA input.

The program shows how to program the PCI4520 to read samples through the DMA channel in demand mode.

This example uses the first installed PCI4520.

The pacer clock is programmed to perform sampling at the rate of 1.25 MHz. The DMA programmed in demand mode, requesting DMA transfer when the A/D FIFO is half full.

This program shows how to operate on the maximum (1.25 MHz) sample rate.

The board can operate on the maximum sampling rate and transfers the data to the allocated PCI memory (DMA buffer).

The DMA transfer is continued until the programmed number of samples not transferred. There is an interrupt service routine activated on DMA-done.

In the interrupt routine an IRQ counter is incremented and the sampling is stopped.

The samples are graphically displayed on the screen, and then the sampling is restarted.

WDMAOUT

GUI (MFC) Example

Example on normal mode DMA output.

The program shows how to program the PCI4520 to output samples through the DMA channel.

This example uses the first installed PCI4520.

The analog output 1 is programmed on bipolar 5 V. A sine wave is generated and the calculated samples are placed in the DMA buffer.

The D/A update counter is programmed to generate an interrupt on countdown and restart the DMA transfer to load new samples to the DAC FIFO.

A wave counter is displayed on the screen during the running of the program.

WDMAOUT_DEMAND

GUI (MFC) Example

Example on demand mode DMA output.

The program shows how to program the PCI4520 to output samples through the DMA channel initiated by a hardware event.

This example uses the first installed PCI4520.

The analog output 1 is programmed on bipolar 5 V. A sine wave is generated and the calculated samples are placed in the DMA buffer.

In this program the D/A 1 FIFO half empty bit is programmed to initiate a DMA cycle in the demand mode data transfer.

The DMA done bit is programmed to generate an interrupt to restart the DMA transfer and load new samples in the DAC FIFO.

A wave counter is displayed on the screen during the running of the program.

WIODMA

GUI (MFC) Example

Example on how to use two DMA channels at the same time.

The program shows how to program the PCI4520 to read samples from an analog input through the first DMA channel and generate a waveform through the second DMA channel at the same time.

This example uses the first installed PCI4520.

The pacer clock is programmed to perform sampling at the rate of 5 kHz. The DMA channel 0 is programmed in demand mode, requesting DMA transfer when the A/D FIFO is half full.

The DMA done bit is programmed to generate an interrupt to restart the DMA transfer and read new samples from the DMA buffer.

The analog output 1 is programmed on bipolar 5 V. A sine wave is generated and the calculated samples are placed in the DMA channel 1 buffer.

In this program the D/A 1 FIFO half empty bit is programmed to initiate a DMA cycle in the demand mode data transfer.

The DMA done bit is programmed to generate an interrupt to restart the DMA transfer and load new samples in the DAC FIFO.

Wave counters are displayed on the screen during the running of the program.

WINTRPTS

GUI (MFC) Example

Example program to demonstrate the using of the interrupt handler routine.

The board is programmed to sample the analog input 1 with the pacer clock.

On A/D conversion, the board generates an interrupt.

The samples are read and displayed on the screen after an interrupt occurs.

The example uses the first installed PCI4520.

WRANDOM

GUI (MFC) Example

Example on doing multiple-channel Analog/Digital conversions using the Channel Gain Table.

This example uses the first installed PCI4520.

The Channel-Gain Table is programmed to sample AIN1-AIN16 channels in 5Volts bipolar, single-ended mode. A/D converter is programmed for pacer clock triggered conversions. When pressing the Start button, an A/D conversion is initiated and the samples are displayed on the screen as Voltage.

There is a slider in the window to change the pacer clock frequency.

The AOUT1 and AOUT2 are programmed to generate an output voltage of the 90% of full scale input values. The gain is selectable in the program between 1-128. The AOUT values are changed according to the gain, because in case of higher gain the input range is changing.

WAMLTSCAN

GUI (MFC) Example

Sample program that demonstrates how to use the pacer clock, about counter and channel gain table to scan groups of channels, multiple times.

This example uses the first installed PCI4520.

This program will show how to use the about counter and the pacer clock features to do MULTI-SCAN sampling. The board will be set up to sample a set of channels, every time the board receives a trigger from the on board 8254.

While the measurement is running the acquired data on the A/D channels is displayed on the screen.

WAMLTBRST

GUI (MFC) Example

Sample program that demonstrates how to use the pacer clock, burst clock, about counter and channel gain table to scan groups of channels, multiple times.

This example uses the first installed PCI4520.

This program will show how to use the about counter, burst clock and the pacer clock features to do MULTI-BURST sampling. The board will be set up to sample a set of channels, every time the board receives a trigger from the on board 8254.

While the measurement is running the acquired data on the A/D channels is displayed on the screen.

WBURSTN

GUI (MFC) Example

Sample program that demonstrates how to perform an analog to digital conversion on multiple channels using the channel gain table. Burst mode means that all the channels in the table are sampled once for each trigger. The time between channels is set by the burst clock. If the burst clock is set to the highest rate, this mode simulates simultaneous sampling.

This example uses the first installed PCI4520.

Sample program that uses the Burst Clock, Pacer clock and the channel gain table to acquire data on several channels. The burst clock will start the conversions and the burst clock will be triggered by the pacer clock.

While the measurement is running the acquired data on the A/D channels is displayed on the screen.

WSOFTTRIG

GUI (MFC) Example

Example on doing simple Analog/Digital conversions.

This example program does an A/D conversion when a button is pressed.

This example uses the first installed PCI4520.

Channel-Gain Latch is programmed for AIN1, 5Volts bipolar, single-ended. A/D converter is programmed for software triggered conversions. When pressing the Start button, an A/D conversion is initiated and the sample is displayed on screen as Voltage.

WTIMERS

GUI (MFC) Example

Example on programming the User Timer/Counters.

This example counts seconds real-time.

This example uses the first installed PCI4520.

User Timer/Counter 0 and 1 are cascaded. Counter 0 is programmed for 200 Hertz. When pressing the Start button a Windows timer is programmed for 200 msec to provide the main program loop. In every iteration User Timer/Counter 1 count is read back and converted to seconds.

SPM_DM

GUI (MFC) Example

This example program demonstrates how can be used the DM7520 DataModule with the RTD's SPM6020 DSP board to sample analog inputs with the analog board and pass the samples to the DSP board to process them.

To run this example an installed DSP board is required in the system.

The detailed description of the example can be found in the documentation of the DSP board.

SPM_DM_RealTime

GUI (MFC) Example

This example program demonstrates how can be used the DM7520 DataModule with the RTD's SPM6020 DSP board to make real-time data processing.

To run this example an installed DSP board is required in the system.

The detailed description of the example can be found in the documentation of the DSP board.

SPM_DM_Serial

GUI (MFC) Example

This example program demonstrates the using of the McBSP serial port. This port can be used to connect the DataModule with a DSP board and make high speed data transfer between them. The program starts sampling of the analog input channel 1 and sends the samples to the McBSP port. If you have an SPM6020 board connected to the system, a DSP program will be downloaded to the DSP. This program simple sends back the samples to the D/A converter of the DataModule through the McBSP port. The D/A channel 1 / 2 can be selected with the Digital Input Data Marker bit 0.

DRVR_DEMO

GUI (MFC) Example

This is a complex example on using the various driver functions to build a multifunctional program.

This example uses the first installed PCI4520.

HIGHSPEED

GUI (MFC) Example

This program demonstrates how can you make a high-speed data acquisition for a long time. In this program the speed is 128 kByte/s.

The program allocates a large memory buffer (2 Mbytes) for the temporary storage of the samples. This buffer could be as large as your system memory allows for you.

The CGT will be programmed to sample 8 channels. The conversion initiated by the burst clock. The burst clock starts on pacer clock. The samples will be transferred from the A/D FIFO to the DMA buffer with demand mode DMA. On DMA done interrupt in the ISR routine the samples will be copied to the memory buffer.

If the memory buffer is full, the data acquisition will be stopped and the content of the buffer is transferred to the hard disk.

The speed of the DAQ rate in this program depends on your computer's speed. The program is using CPU resources to transfer the samples from the DMA buffer to the memory buffer in the DMA done interrupt routine.

This example uses the first installed PCI4520.

CONTROL

GUI (MFC) Example

This program demonstrates how can you perform with the PCI4520/DM7520 board a real-time control.

The program is a simple "stereo volume control" application. The channel gain table is programmed to sample two analog channel with burst clock. The rate of burst clock is programmed to 1 MHz and the CGT is started with pacer clock. The pacer clock rate is variable with using of a scrollbar control.

Two analog outputs are defined. The sampled analog inputs are transferred to the DMA buffer with demand mode DMA started on A/D FIFO half full. On DMA done interrupt an ISR is called. Here can be done the data processing on the analog samples. In this example we simple multiply the analog values with a variable gain and the new values are transferred to the D/A FIFO.

As the D/A update source is the CGT (D/A is updated when a new CGT row is processed), the analog input and the analog output will be synchronized and they are jitter-free.

However, there is a phase shift between the real analog input and output due the programmatic data transfer from the DMA buffer to the D/A FIFO. This delay depends on the pacer clock rate.

This example uses the first installed PCI4520.

MLSSA

GUI (MFC) Example

Sample system analyzer application that demonstrates various features of the board.

The program generates a special signal called MLS, outputs it to the linear system to be measured, and simultaneously samples the response of the system. Then computes the impulse response and the transfer function of the system using the measure and response signal and display them.

Theoretical basics:

The basic idea of the measurement is the use of maximum-length sequences (MLS). The MLS is a periodic binary sequence generated by a shift register with feedback. The meaning of the naming is that this sequence is the longest in the set of the sequences generated by an n bit shift register, so its length is $2^n - 1$. (This example program uses 13 bit shift register, and the MLS is 8191 samples long.) Because the auto-correlation of the MLS is a Dirac-impulse, the impulse response of the measured system can be computed as the cross correlation of the measure signal (MLS) and the response signal. Thus, the sampling frequency chosen for a measurement cannot be too high, because the length of the MLS signal in time will be too short, and the impulse response won't fit in this time interval. Note, that the program uses a fast algorithm in computing the cross correlation based on a method called fast Hadamard-transform, then the transfer function is computed with the Fast Fourier Transform.

(more details in Douglas D. Rife - John Vanderkooy: Transfer-Function Measurement with Maximum-Length Sequences in Journal of the Audio Engineering Society, Volume 37, Number 6, 1989 June)

Implementation:

This example uses the first installed PCI4520.

The measurement begins with a gain calibration to use optimally the range of the A/D converter in the real measurement. One period of the MLS is outputted by the ADC, and sampled by the DAC1 with 1x gain. After this the gain is adjusted using the maximum of the response. One more measurement is performed, and if the maximum of the response with the new gain is greater than the half of the A/D range, the real measurement begins.

Both DMA channels are programmed to work in chained demand mode. The DMA channel 0 transfers the data of the DAC, the other channel the ADC. The synchronization of the D/A and A/D converting is done by setting the SyncBus 0 source to the pacer clock, and setting the D/A and A/D source to the SyncBus 0.

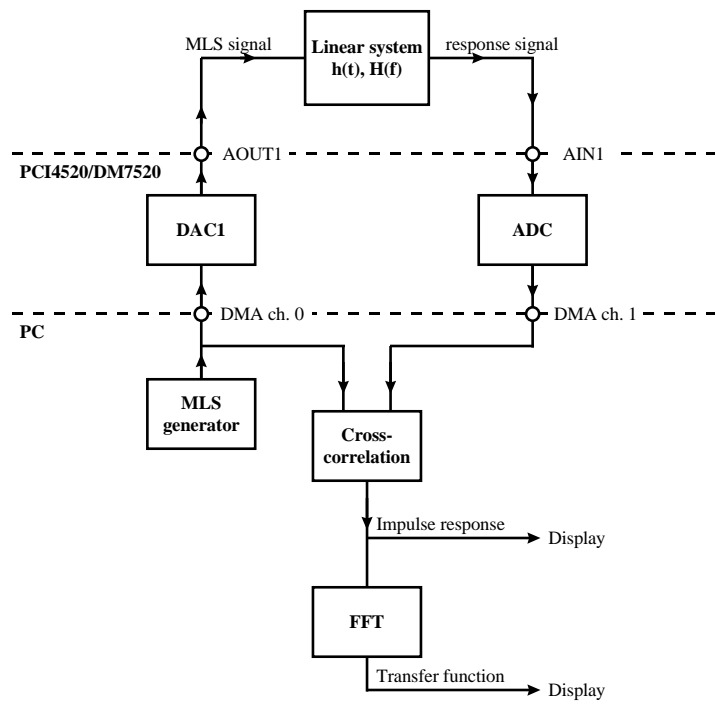
The measurement is executed one or more times (can be set in the Setup), and the average of the results is computed.

Using the program:

The system to be measured must be connected between AOUT1 (pin 21) and AIN1 (pin 1).

The program window consists of the display area, the message box and the buttons. You can start the measurement with the Start button. The format of the display can be chosen with the radio buttons on the bottom of the window. When the result is displayed, you can query the coordinates of any points on the diagrams by pressing the left mouse button in the display area. By pressing the Setup button, you can set the conditions of the measurement (sampling frequency, output level, number of measurements to the average) and the attributes of the display (time and frequency range). You can adjust the precision of the results to an optimum by modifying the output level and the number of measurements.

Block diagram of the measurement:



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